

Unsupervised pre-training
for few-shot learning, vol. 2:
reconstruction-based methods

CS 330

Logistics

Project proposal due **TODAY!**

Homework 2 due **Wednesday**

Make sure you have set-up Azure!

(well **before** the HW deadline)

Plan for Today

Recap

- Problem formulation
- Contrastive learning

Reconstruction-based unsupervised pre-training

- Why reconstruction?
- Autoencoders
- *Masked* autoencoders: BERT, MAE
- Autoregressive models: GPT, Flamingo

} Topic of Homework 3!

Goals for by the end of lecture:

- Familiarize you with **widely-used** methods for unsupervised pre-training
- Introduce methods for **efficient fine-tuning** of pre-trained models
- Prepare you for **HW3**

Plan for Today

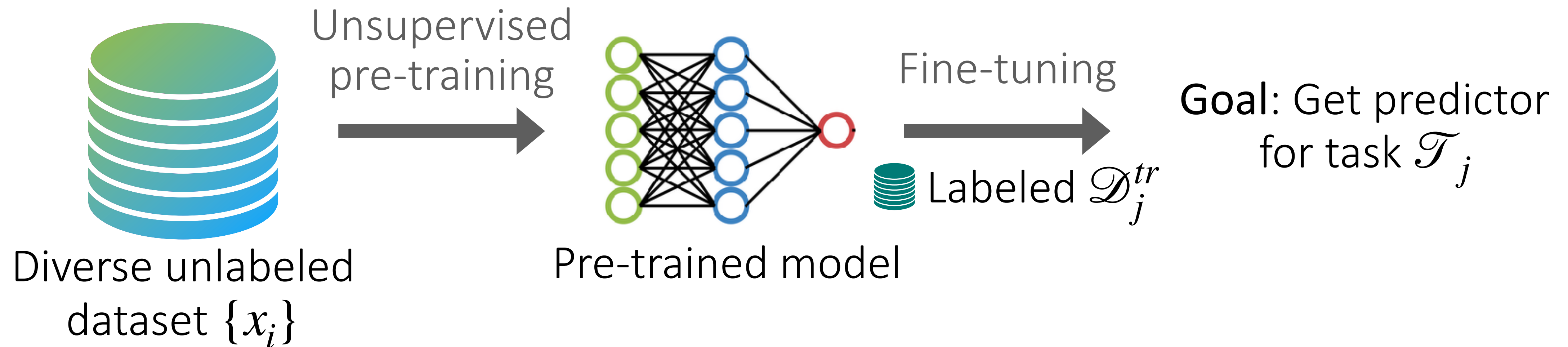
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Unsupervised Pre-Training Set-Up



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Key Idea of Contrastive Learning

Similar examples should have **similar representations**

Examples with the same class label



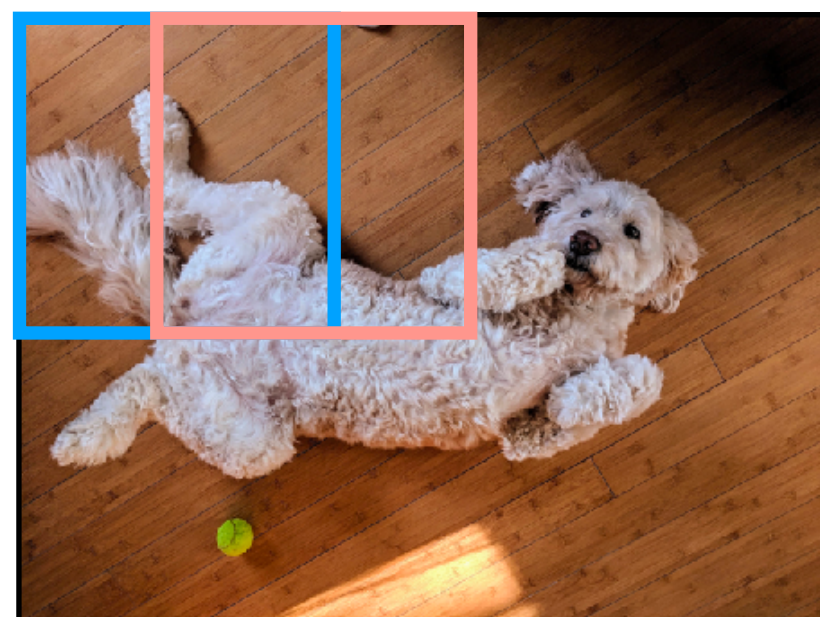
(Requires labels, related to Siamese nets, ProtoNets)

Augmented versions of the example



(flip & crop)

Nearby image patches



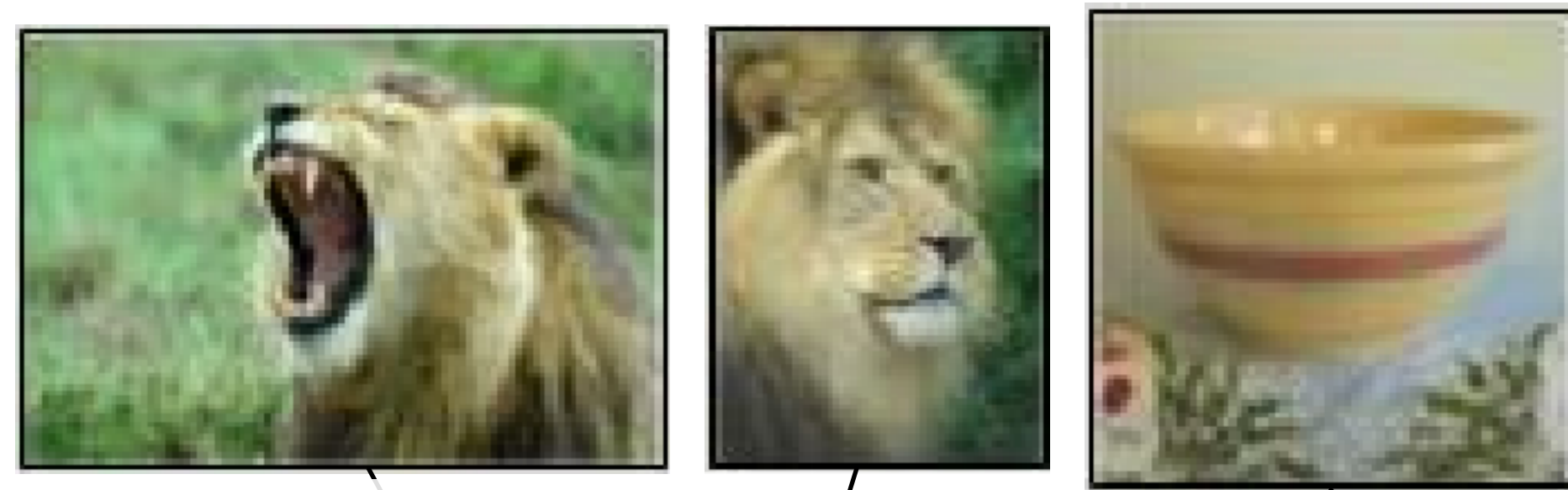
Nearby video frames



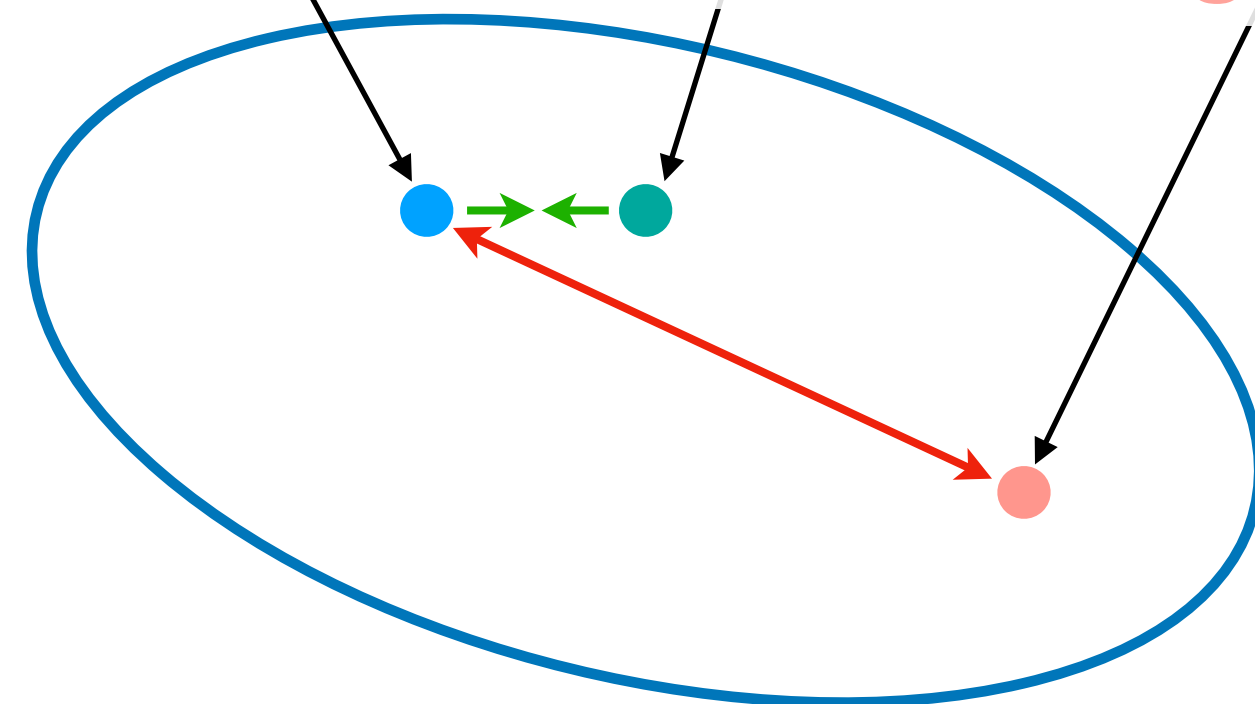
Contrastive Learning Implementation

Similar examples should have **similar representations**

Need to both compare & *contrast*!



anchor x positive x^+ negative x^-



Embedding space $f_\theta(x)$

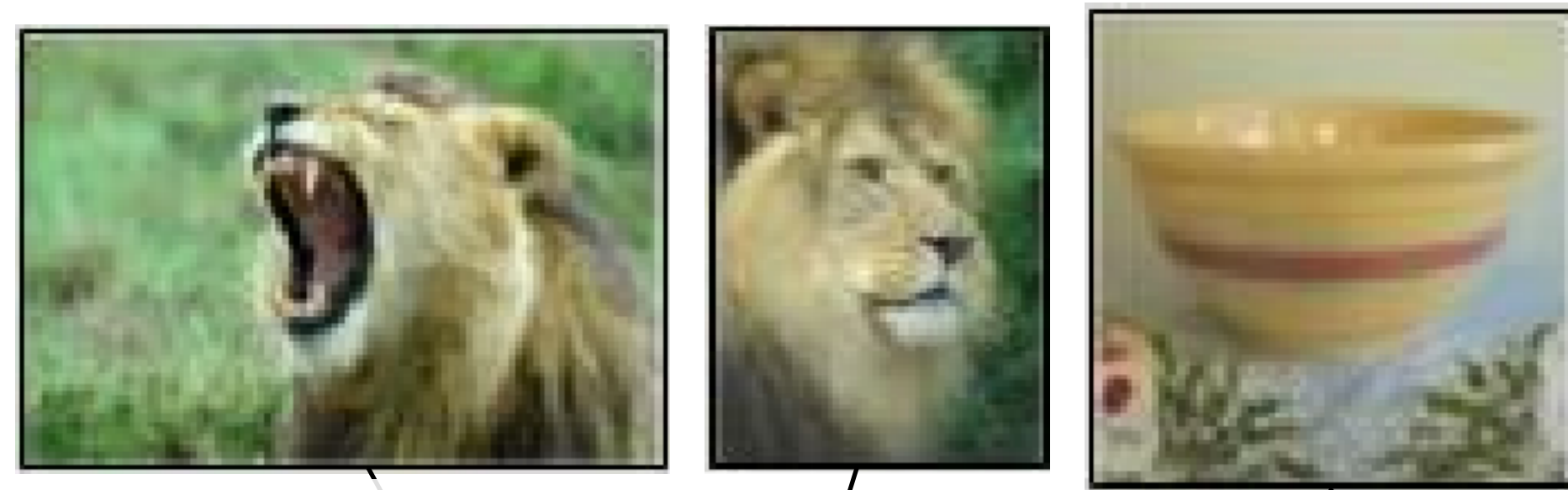
V1. Triplet loss:

$$\min_{\theta} \sum_{(x, x^+, x^-)} \max(0, \|f_\theta(x) - f_\theta(x^+)\|^2 - \|f_\theta(x) - f_\theta(x^-)\|^2 + \epsilon)$$

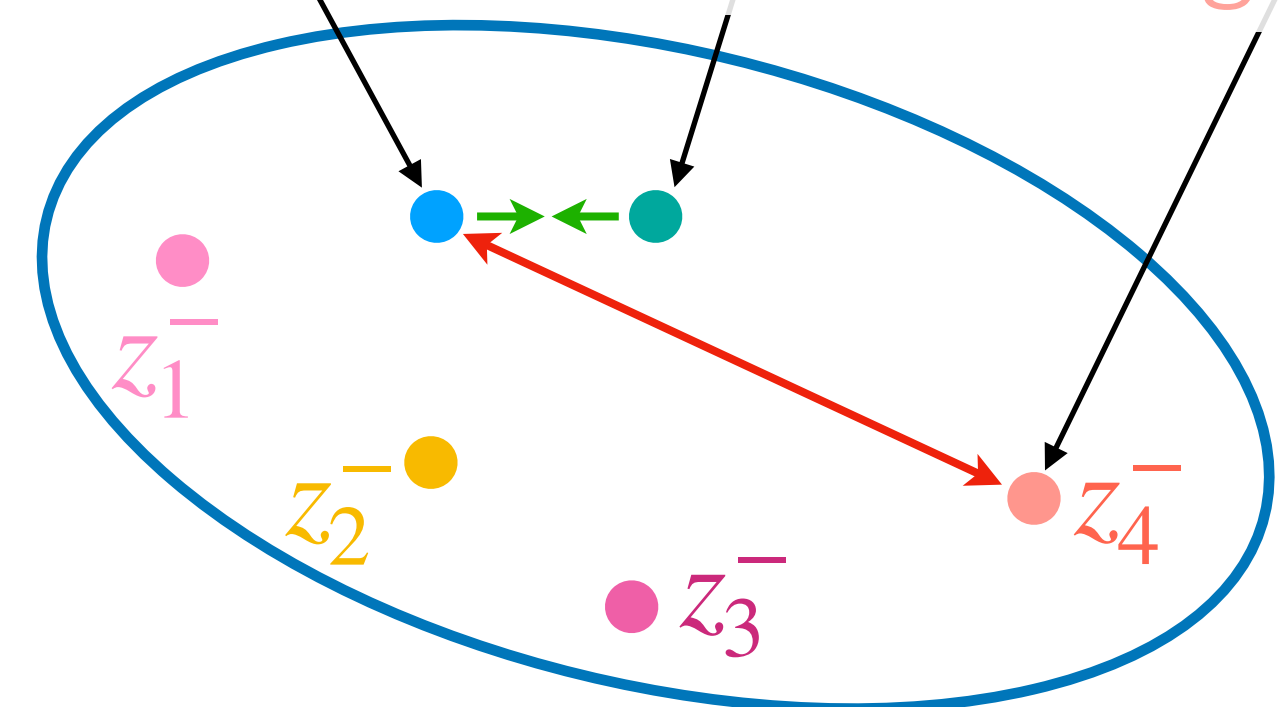
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V2. From binary to N-way classification (aka **SimCLR***):

$$\mathcal{L}_{\text{N-way}}(\theta) = - \sum_z \log \frac{\exp(-d(z, z^+))}{\exp(-d(z, z^+)) + \sum_i \exp(-d(z, z_i^-))}$$

Loss read as “*classification loss when discriminating positive pair from negatives*”

*also known as the **NT-Xent** loss, when $d(\cdot, \cdot)$ is **scaled cosine similarity**

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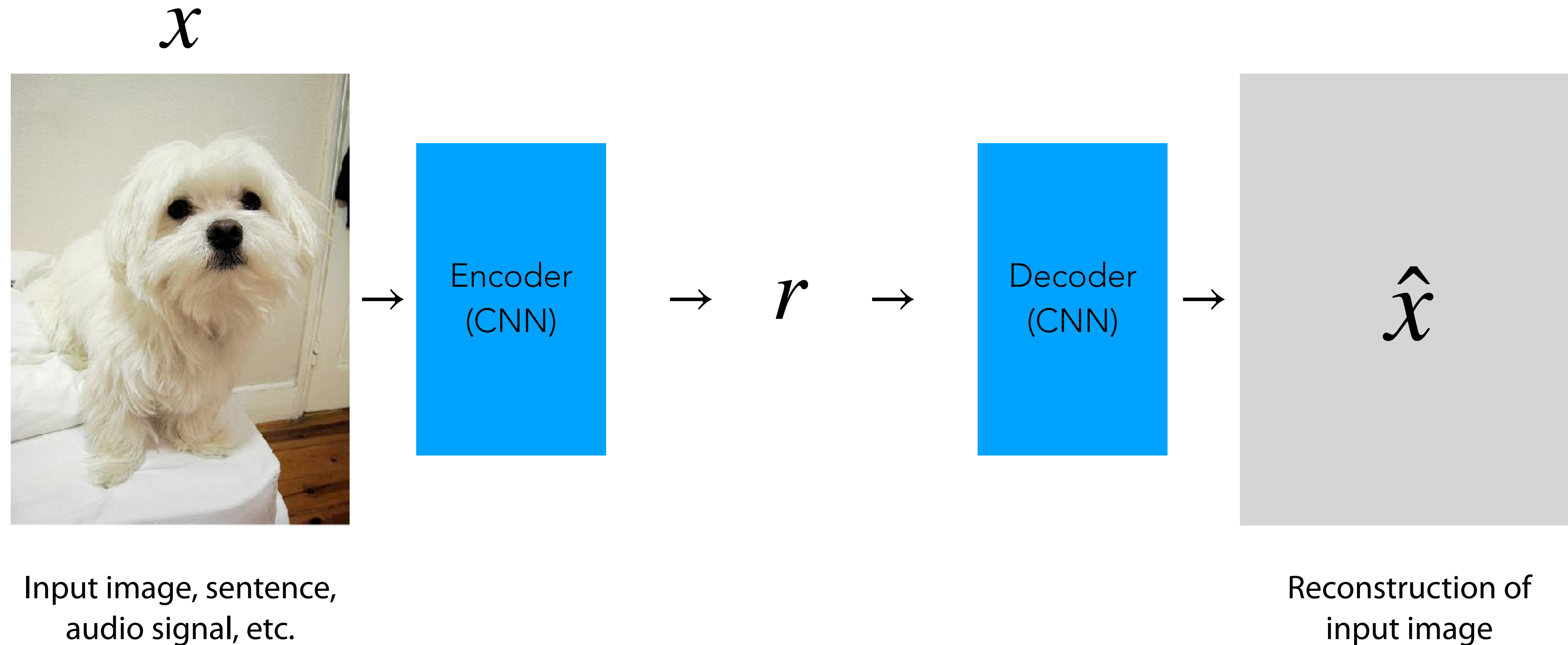
Reconstruction-based unsupervised pre-training

- **Why reconstruction?**
- Autoencoders
- *Masked* autoencoders: BERT, MAE
- Autoregressive models: GPT, Flamingo
- Emergent behaviors in large models

Why reconstruction?

Simple intuition: a good representation of an input should be sufficient to **reconstruct** it

Bonus: no need to worry about pesky things like **sampling negatives** or **large batch sizes!**



If the encoder is producing a “good” representation, a reasonably-sized decoder should be able to produce **reconstruction** \hat{x} very close to **input** x from **representation** r

Plan for Today

Recap

- Problem formulation
- Contrastive learning

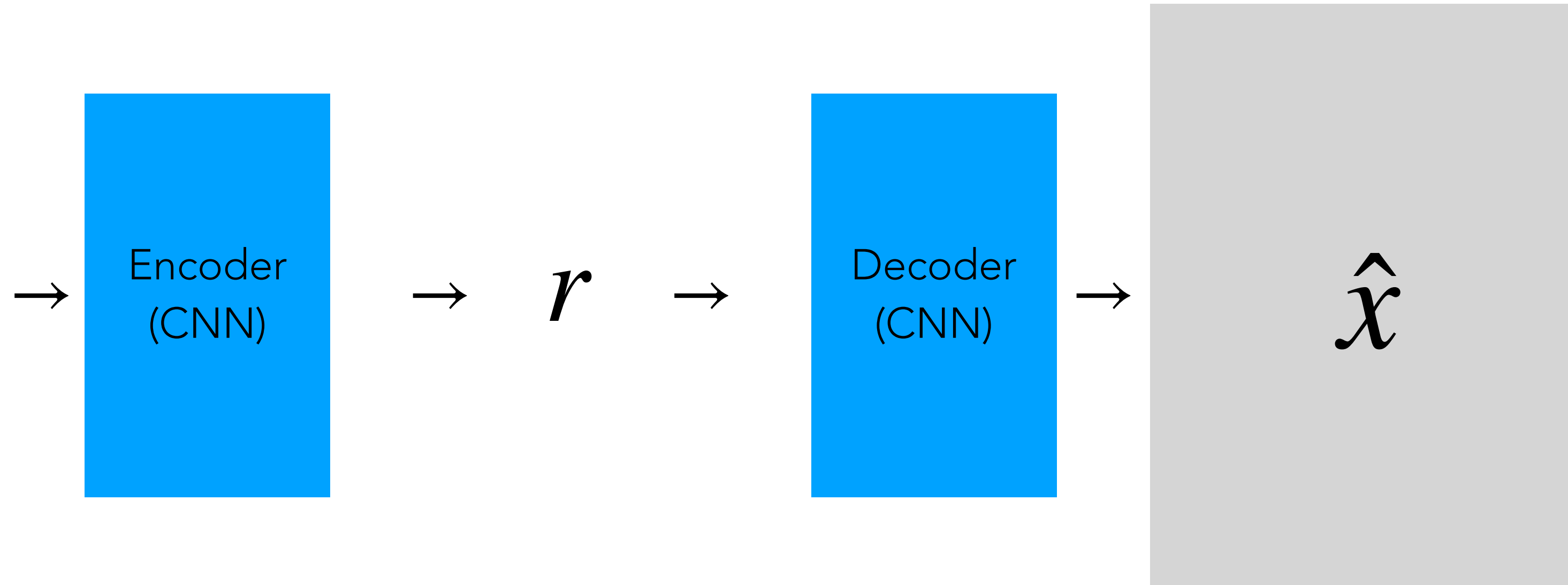
Reconstruction-based unsupervised pre-training

- Why reconstruction?
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Autoencoders: a first attempt

Simple intuition: a good representation lets us **reconstruct** the input

x



Input image, sentence,
audio signal, etc.

Reconstruction of
input image

$$\mathcal{L} = d(x, \hat{x})$$

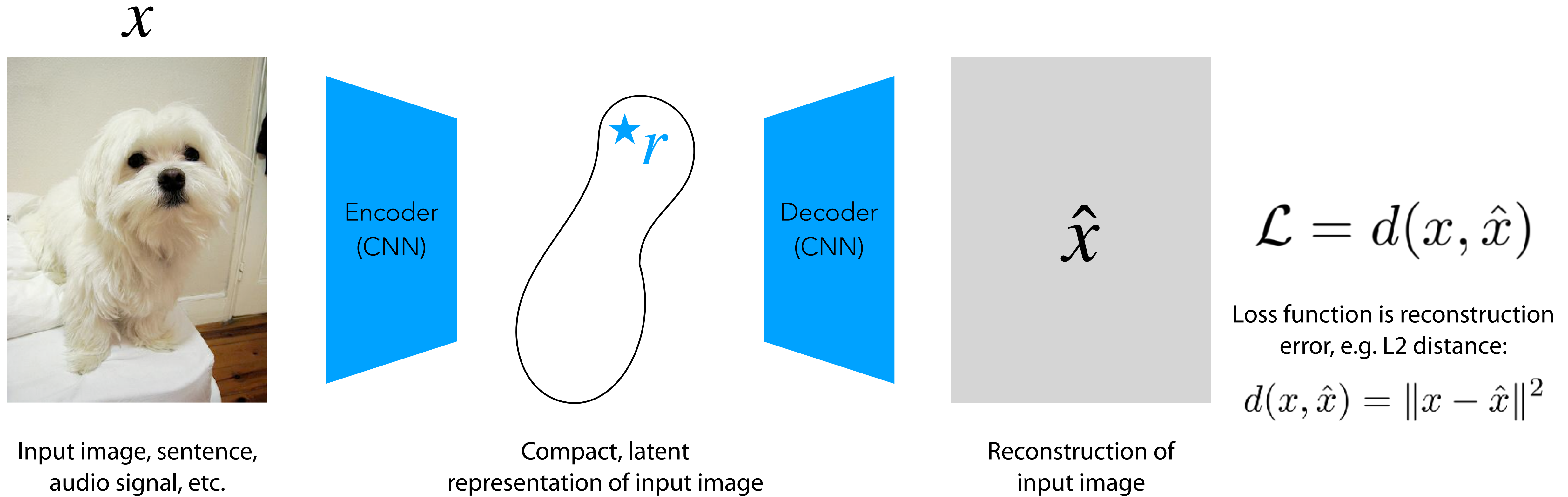
Loss function is reconstruction error, e.g. L2 distance:

$$d(x, \hat{x}) = \|x - \hat{x}\|^2$$

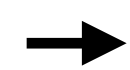
What can go wrong here?

Is the **identity function** a good encoder/decoder?

Autoencoders: adding a bottleneck

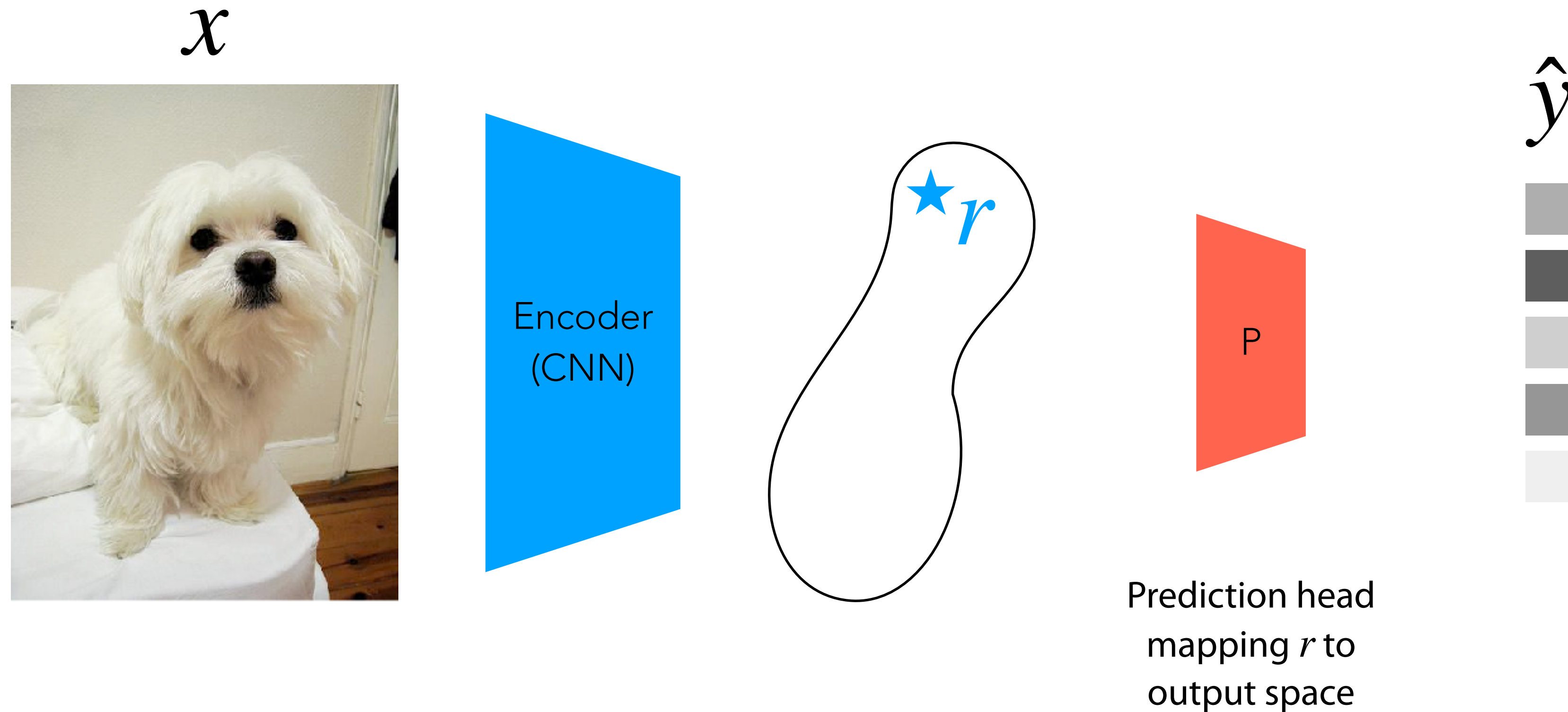


Key idea: latent representation is **bottlenecked**, e.g., **lower-dimensional** than the input



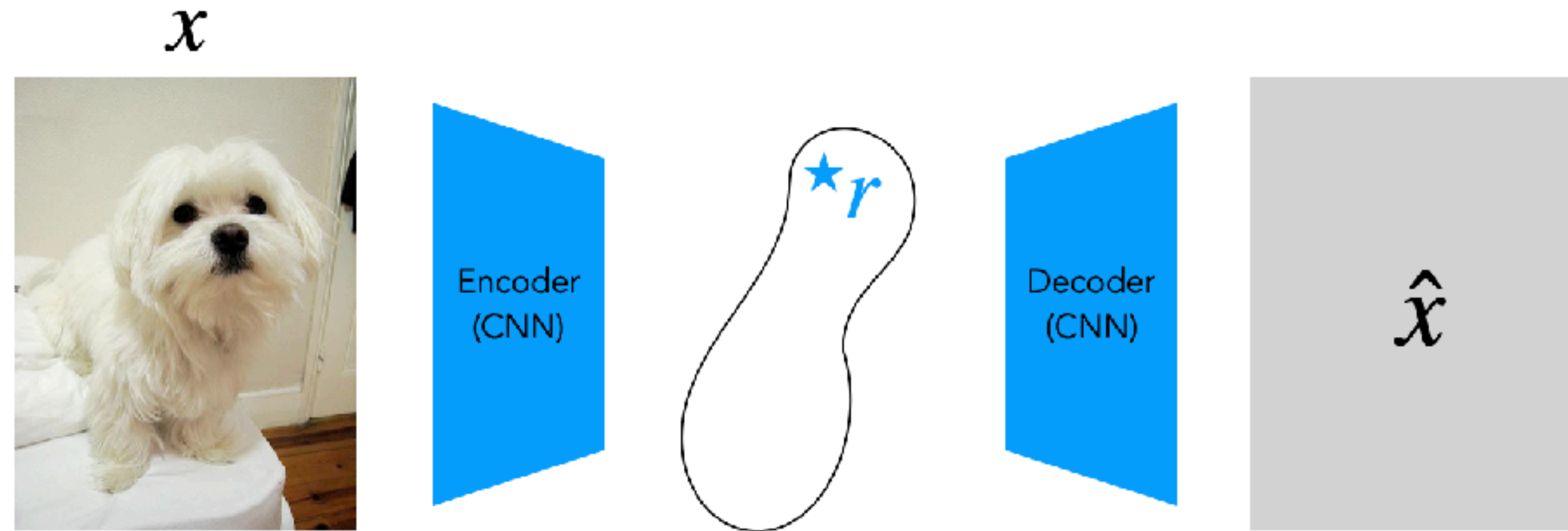
Hope: latent dimensions are forced to represent **high-level** concepts that **generalize** to other tasks

Autoencoders: few-shot learning



Few-shot learning recipe: freeze **encoder**, fine-tune **prediction head** using our few-shot data (e.g., a linear layer)

Autoencoders



Pros:

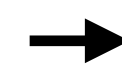
- Simple, general
- Just need to pick $d(x, \hat{x})$
- No need to select positive/negative pairs

Cons:

- Need to design a bottlenecking mechanism
- Relatively poor few-shot performance

Why?

r is just **memorizing** details of x needed to minimize pixel-level reconstruction loss



r is more like a **hash** of x than a **conceptual summary**

How do we encourage the encoder to extract high-level features?

One strategy is **other types of bottlenecks**:

- **information** bottlenecks (adding noise)
- **sparsity** bottlenecks (zero most dimensions)
- **capacity** bottlenecks (weak decoder)

*In practice, we'll stop worrying about designing bottlenecks and just make the task a little **harder***

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- **Masked autoencoders:** BERT, MAE
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Beyond the bottleneck: *masked autoencoders*

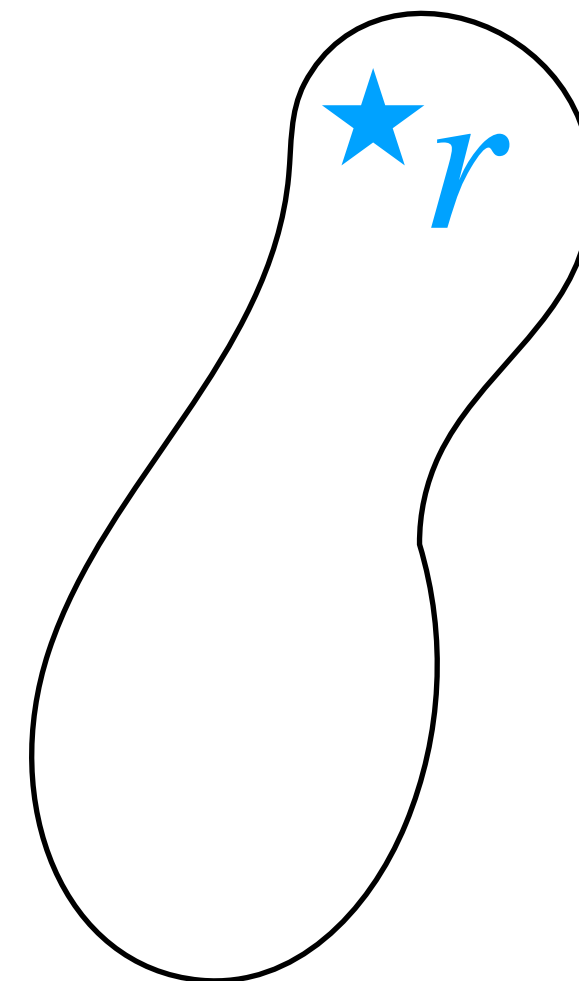
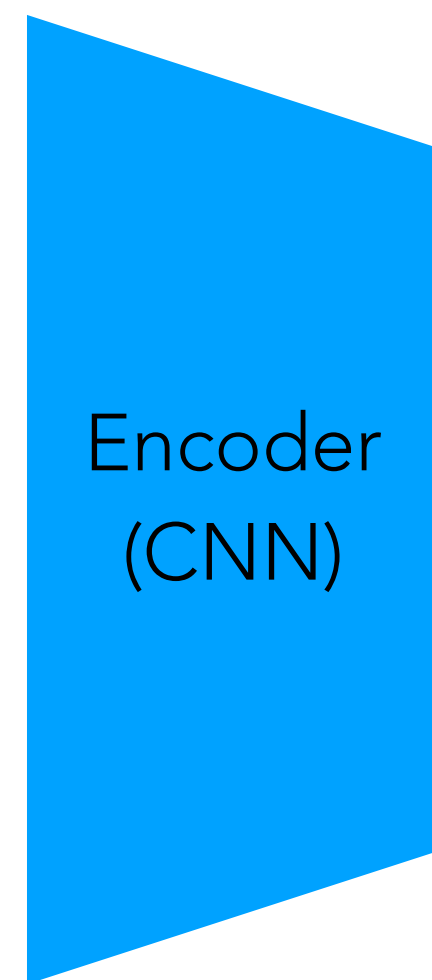
Ultimately, **regular** autoencoders are trying to predict x from... x (through r)

We bottleneck z to avoid **totally degenerate** solutions, but what if the task is just “too easy”, admitting unhelpful solutions?

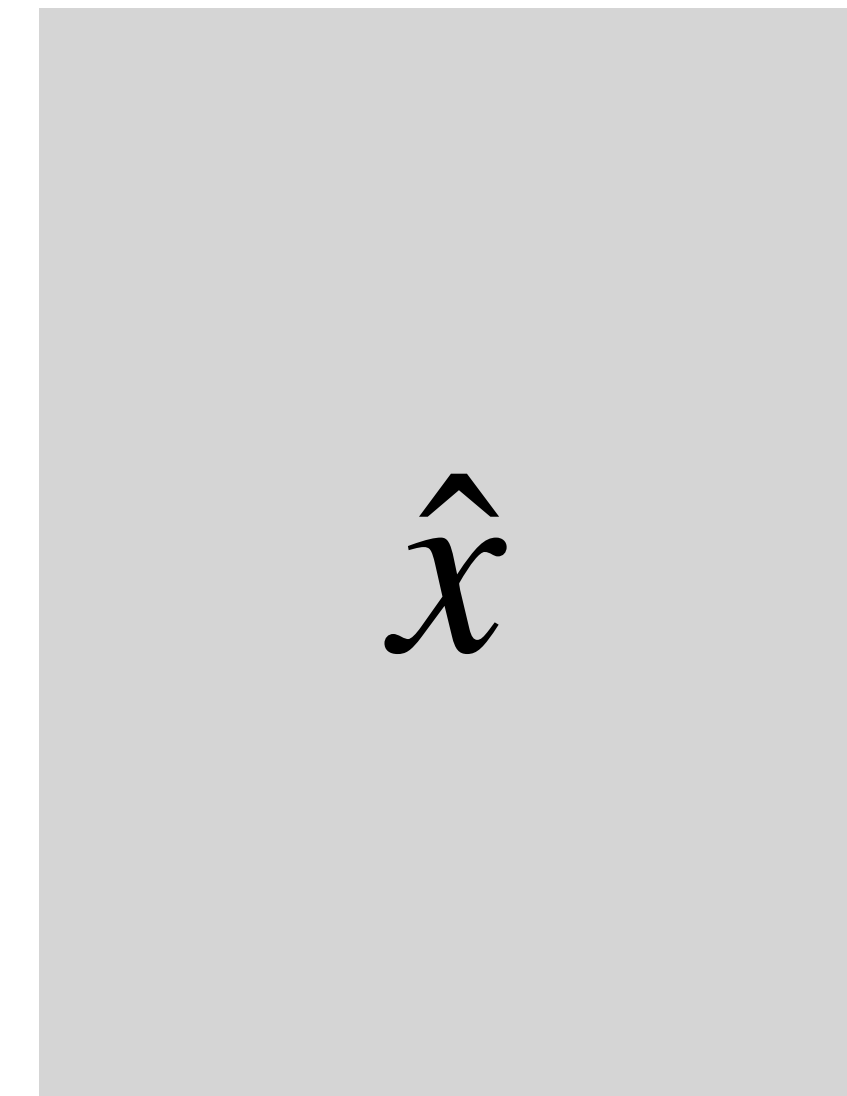
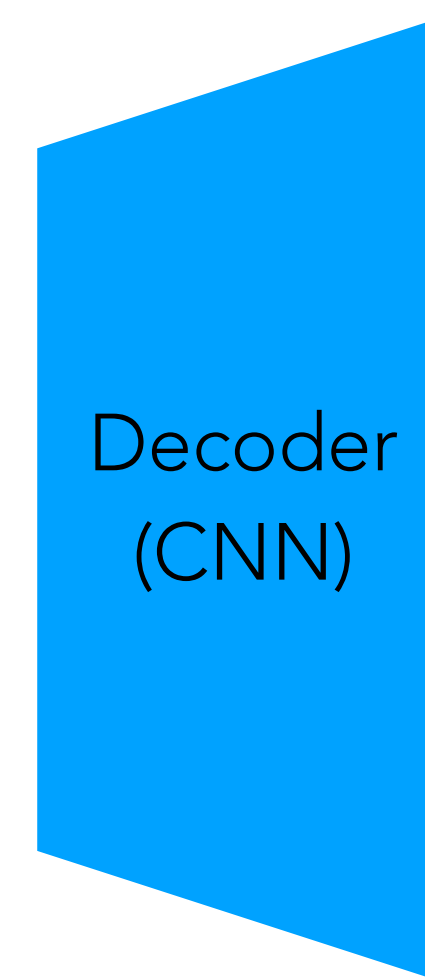
Masked autoencoders use a **more difficult** learning task to encourage x the encoder to extract more meaningful features



Input image, sentence,
audio signal, etc.



Compact, latent
representation of input image



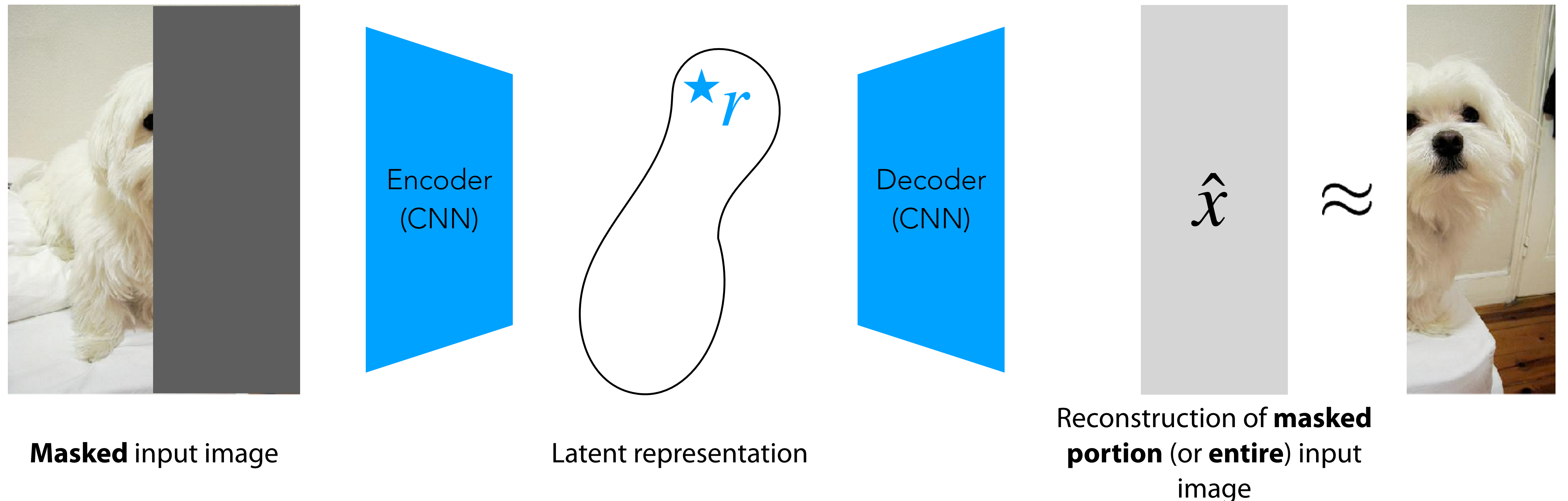
Reconstruction of
input image

Beyond the bottleneck: *masked* autoencoders

Ultimately, **regular** autoencoders are trying to predict x from... x (through z)

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Masked autoencoders use a **more difficult** learning task to encourage x the encoder to extract more meaningful features



Beyond the bottleneck: *masked autoencoders*

General recipe for **pre-training** masked autoencoder f_θ :

1. Choose **distance function** $d(\cdot, \cdot) \rightarrow \mathbb{R}$
2. For **train batch** examples x_i :

These pieces
are our design
choices/control
knobs

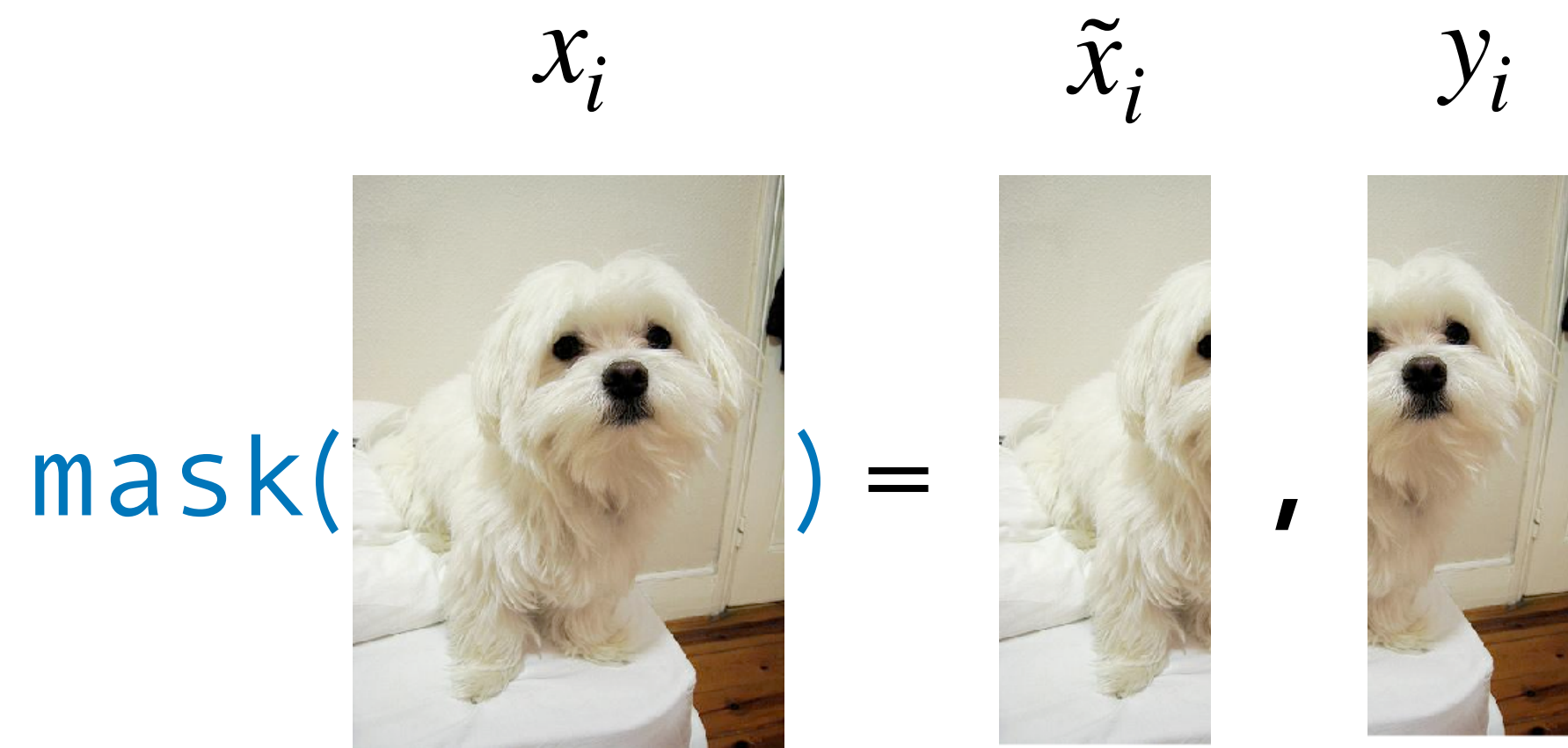
A. Sample $\tilde{x}_i, y_i \sim \text{mask}(x_i)$

\tilde{x}_i, y_i are typically two **disjoint** sub-regions of x_i

B. Make prediction $\hat{y}_i = f_\theta(\tilde{x}_i)$

C. Compute loss $\mathcal{L}_i = d(y_i, \hat{y}_i)$

in some cases, the target y_i may be all of x_i



f_θ : CNN or **Transformer** (stay tuned)

$$d(y, \hat{y}) = \|y - \hat{y}\|^2$$

x_i

$\text{mask}(\text{Joe Biden is the US president}) =$

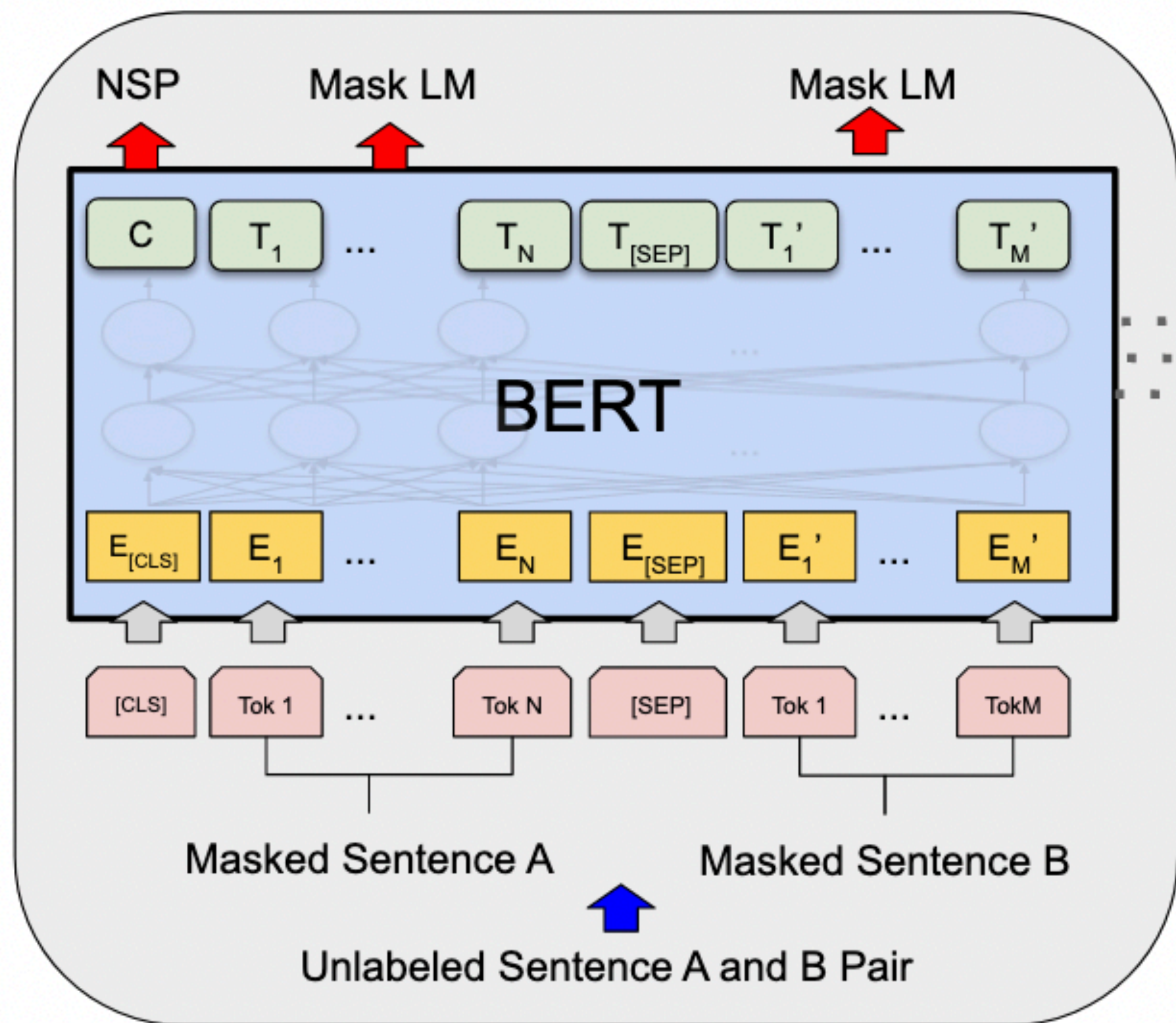
\tilde{x}_i y_i

Joe <mask> is the US <mask>, { Biden; president }

f_θ : **Transformer** (e.g., **BERT**; stay tuned)

$$d(y, \hat{y}) = \text{KL}(y \parallel \hat{y})$$

Masked autoencoders for language: **BERT** (Devlin et al, 2017)

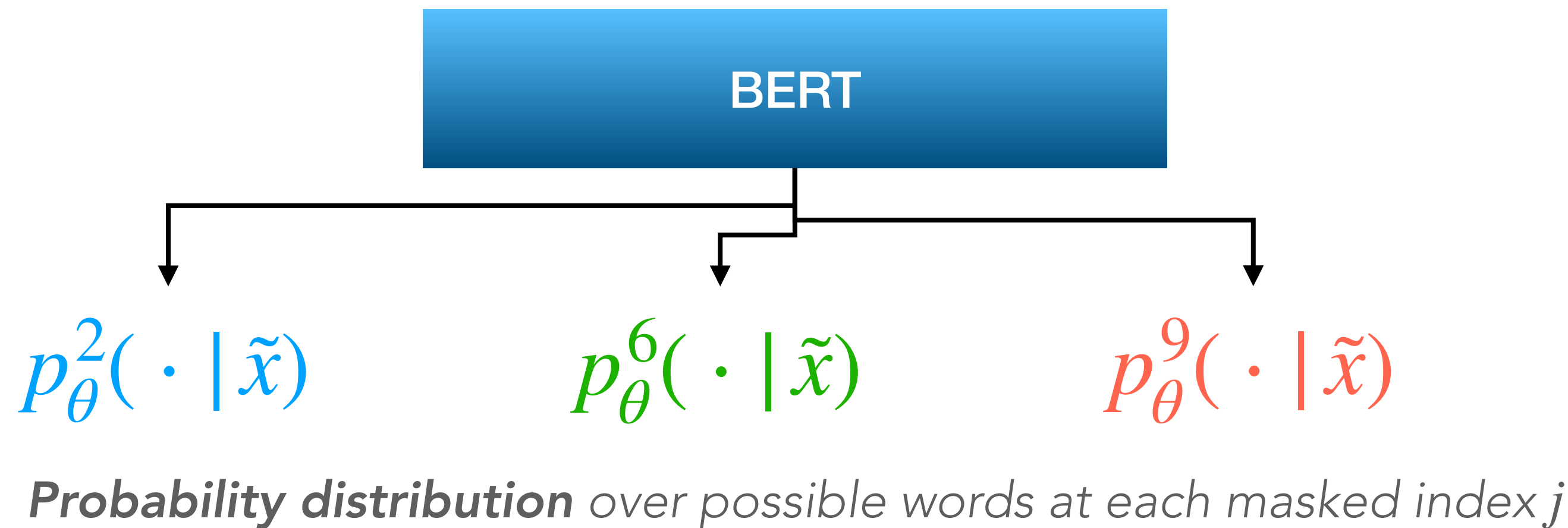


Case study: **BERT** as a masked autoencoder

x : [CLS] Joe Biden is the US president. [SEP] He was inaugurated on January...
 \tilde{x} : [CLS] Joe <mask> is the US <mask>. [SEP] He <mask> inaugurated on January...
t: 0 1 2 3 4 5 6 7 8 9 10 11 12

$y_2 = \text{Biden}$
 $y_6 = \text{president}$
 $y_9 = \text{was}$

Target word for each masked index



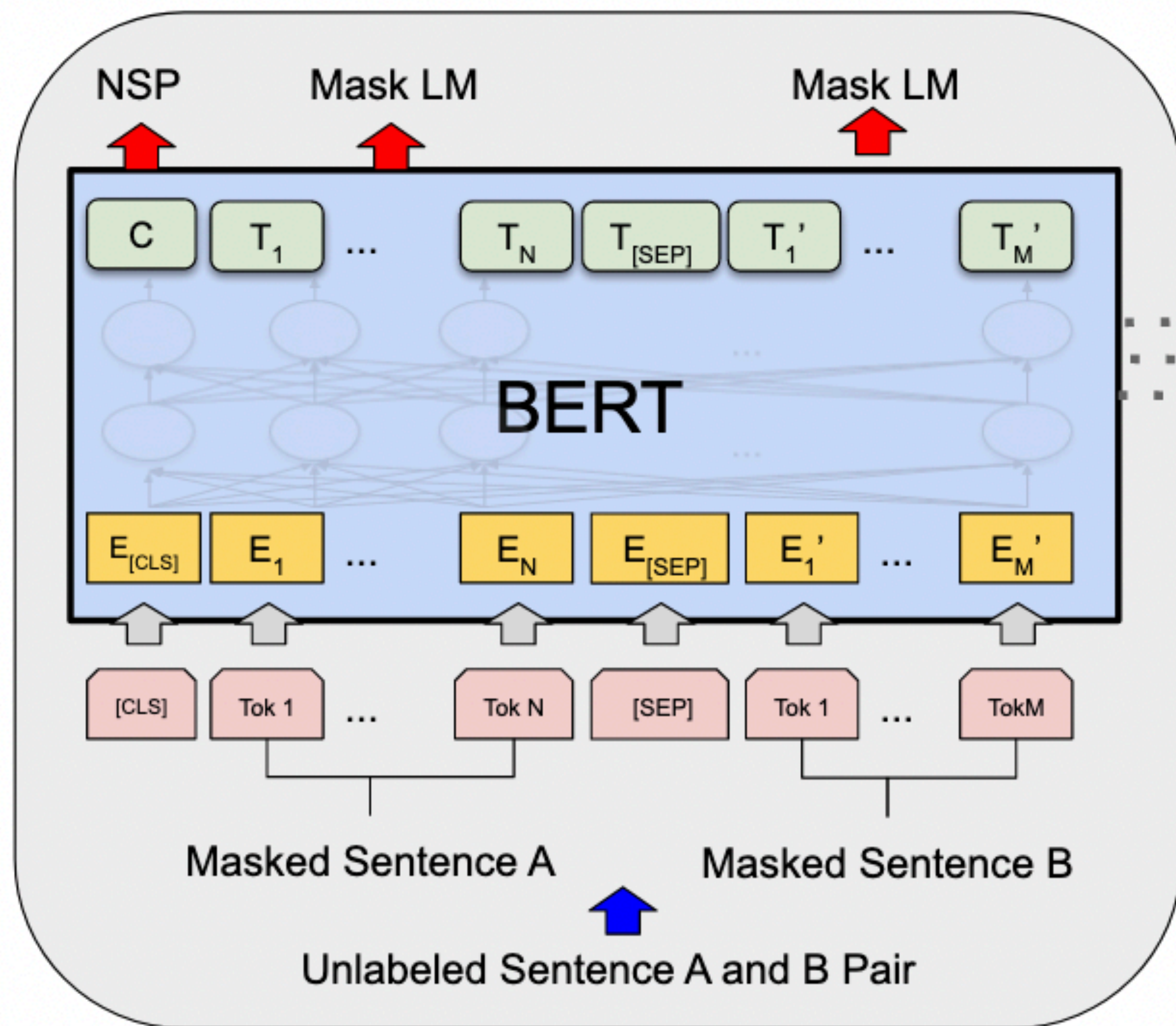
$$d(y, \hat{y}) = \sum_j \text{KL}(y_j || \hat{y}_j) = -\log p_{\theta}^2(\text{Biden} | \tilde{x}) - \log p_{\theta}^6(\text{president} | \tilde{x}) - \log p_{\theta}^9(\text{was} | \tilde{x})$$

Details of BERT masking:

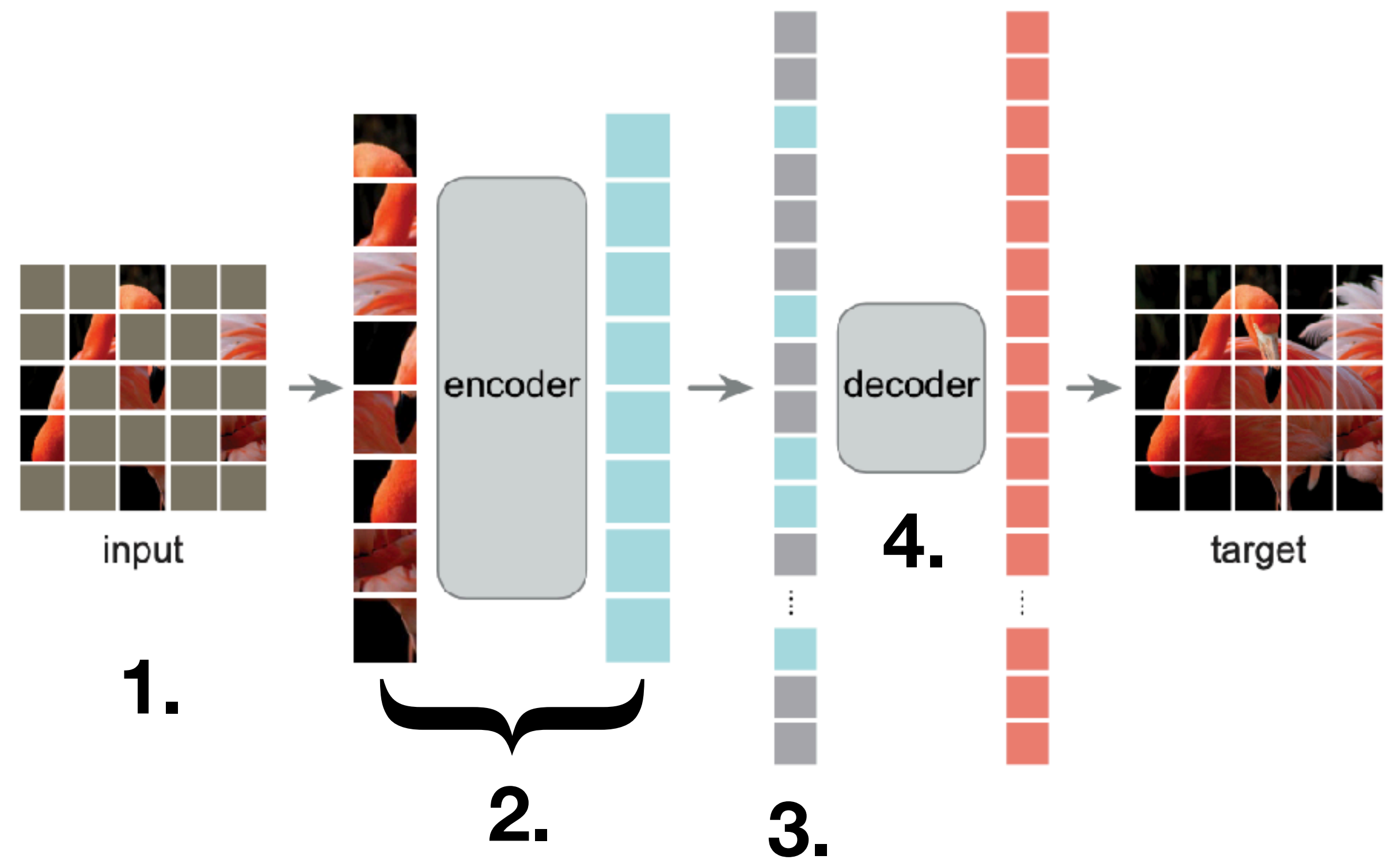
1. Choose **random 15%*** of input timesteps
2. Of these, **80%** are replaced with <mask> token
3. Replace **other 20%** with a **random** token

- *It's possible we can do better than just picking **random** timesteps:
- Mask **longer** spans of text
 - Selecting for **information-dense** spans

Masked autoencoders for language: **BERT** (Devlin et al, 2017)



For **images**: **MAE** (He et al, 2021)



- Instead of words, we have a sequence of **image patches***
1. Mask **~75%** of image patches
 2. Compute representations of **only** unmasked patches
 3. Insert **placeholder** patches at masked locations
 4. Decode back into original image
- Fine-tune on top of the output of **step 2***

Masked AEs give state-of-the-art **few-shot image classification** performance (with unsup. pre-training)

The unsupervised masked autoencoding recipe works better than pre-training **with labels** on the **same data!**

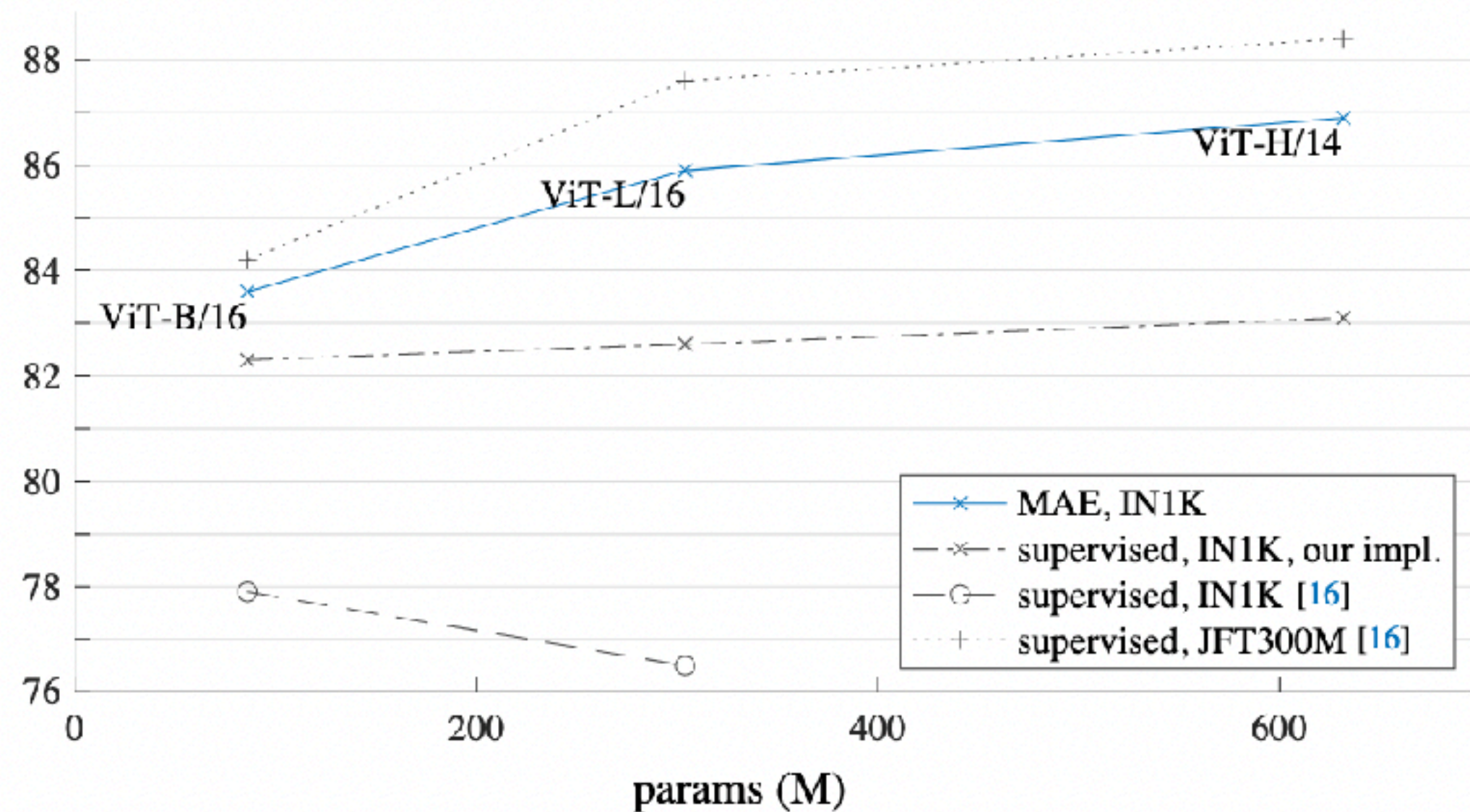


Figure 8. **MAE pre-training vs. supervised pre-training**, evaluated by fine-tuning in ImageNet-1K (224 size). We compare with the original ViT results [16] trained in IN1K or JFT300M.

When **fine-tuning** (not just **linear probing** on frozen pre-trained model), better than **contrastive learning!**

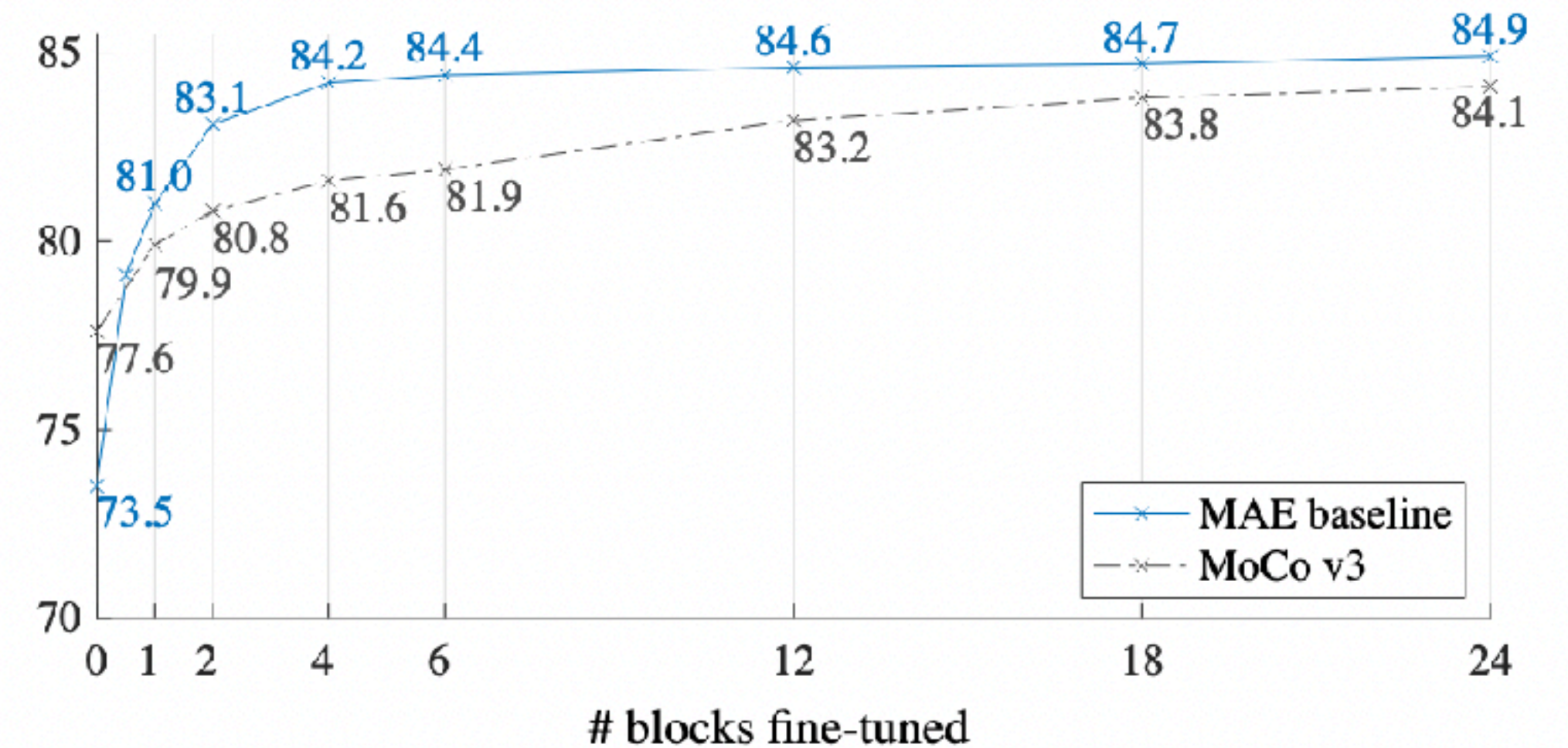
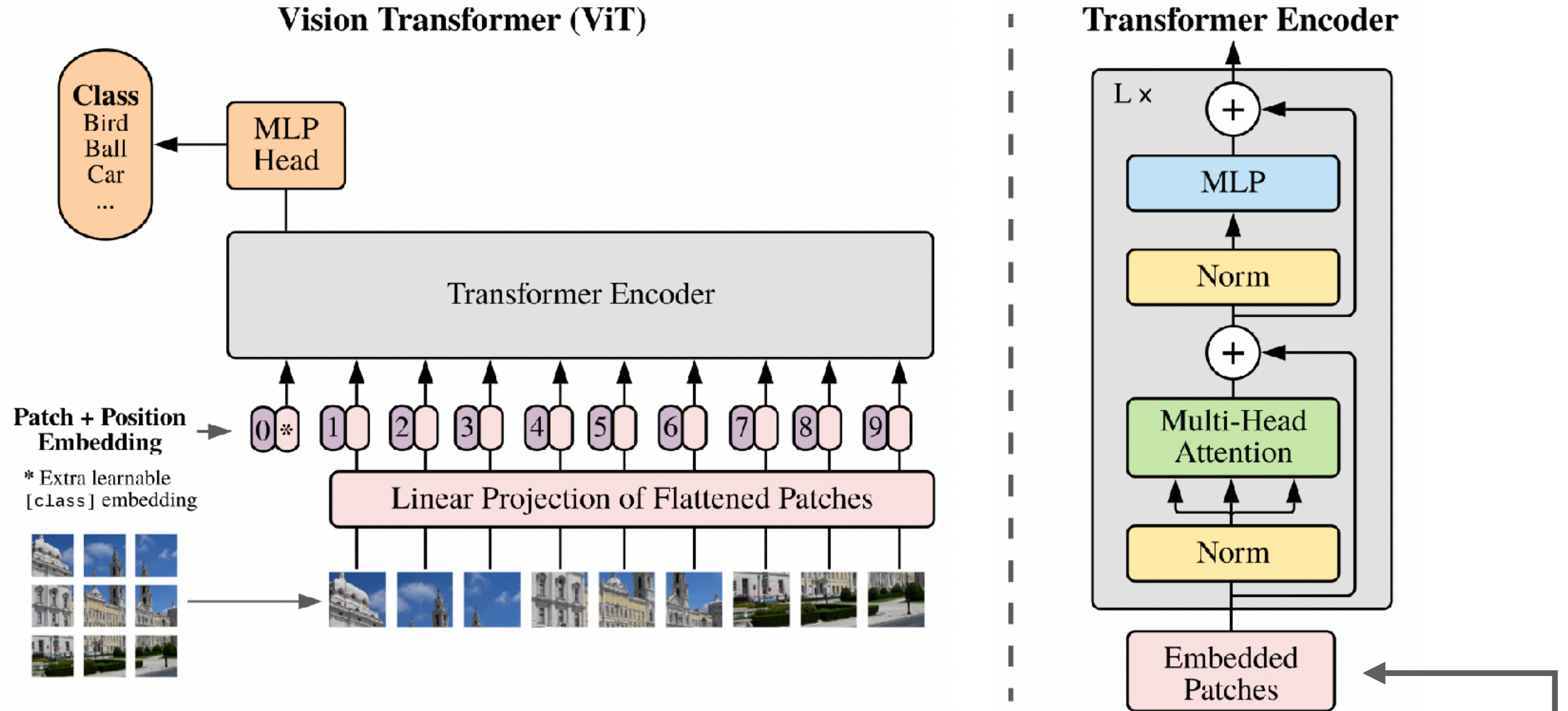


Figure 9. **Partial fine-tuning** results of ViT-L w.r.t. the number of fine-tuned Transformer blocks under the default settings from Table 1. Tuning 0 blocks is linear probing; 24 is full fine-tuning. Our MAE representations are less linearly separable, but are consistently better than MoCo v3 if one or more blocks are tuned.

A (very quick) overview of Transformers

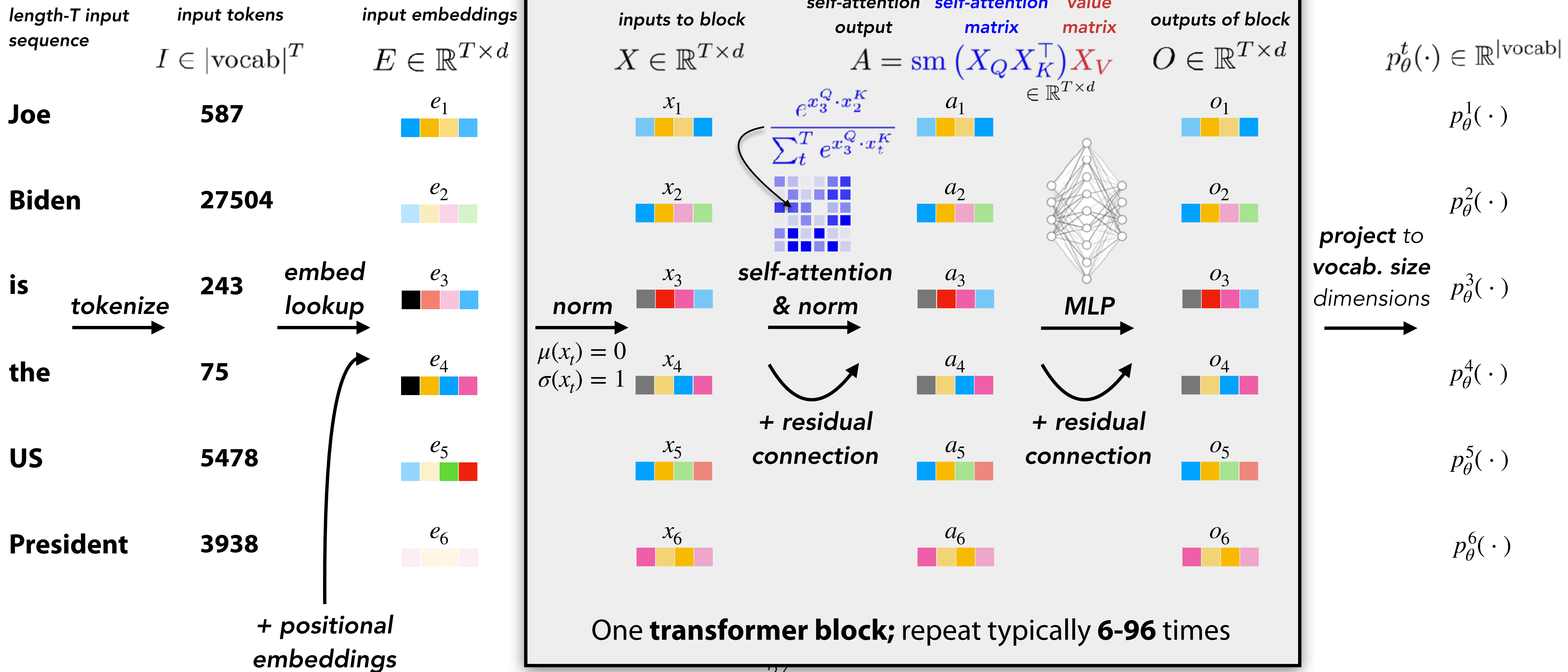


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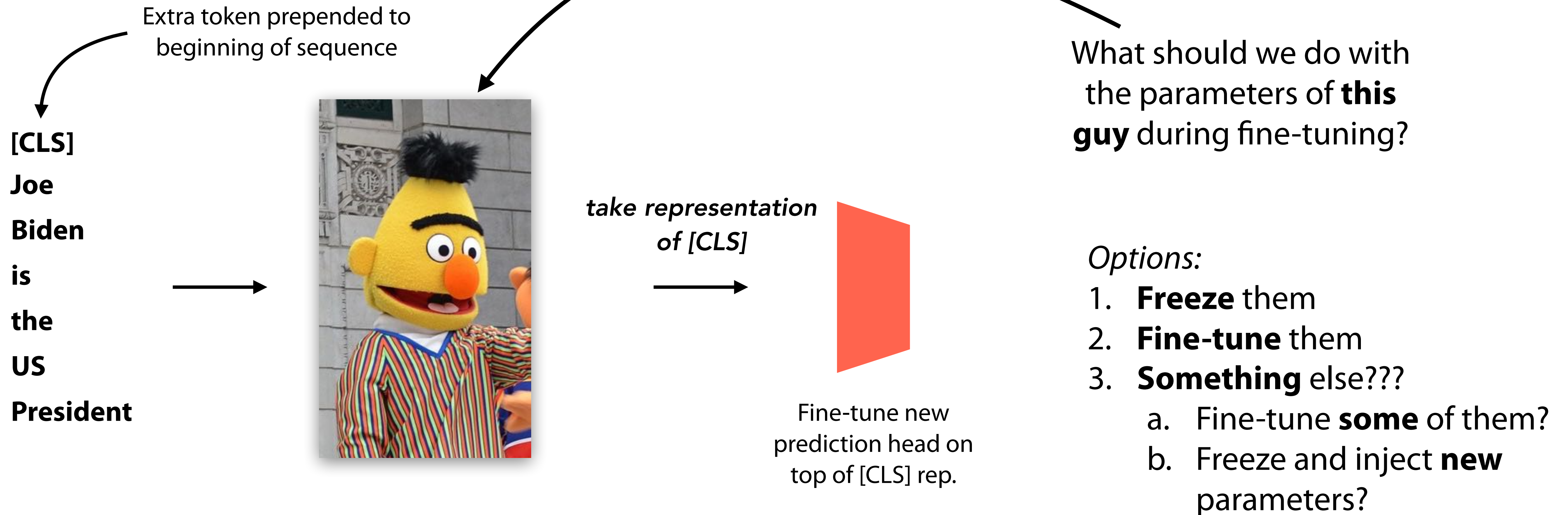


The ~**only difference** between Transformers for vision/language/RL/molecules/etc. is what we do for this initial **embedding step**

Transformers in a bit more detail



So... how do we ~~pre-train~~ fine-tune Transformers?



LoRA: Low-rank adaptation of language models (Hu et al., 2021)

What if we just want to fine-tune our model... "a little bit"?

What does "a little bit" even mean? <discuss>

1. Preserve the **knowledge** in the **pre-trained model** (to avoid overfitting)
2. Avoid needing to store a **new version of every single** parameter in the model (to save space)

LoRA: Low-rank adaptation of language models (Hu et al., 2021)

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Associative [key-value] memory view of linear transform (**Kohonen, 1972**)

Consider the **linear transform**, the building block of NNs & Transformers

$$W = \sum_r v_r u_r^T \quad \text{For rank-}r \text{ matrix, we have this decomposition (with orthogonal } u_r \text{ by SVD)}$$

$$\text{Therefore, } Wx = \left(\sum_r v_r u_r^T \right) x = \sum_r v_r (u_r^T x) \rightarrow Wx \text{ produces a sum over the 'memories' } v_r \text{ weighted by the relevance } u_r^T x \text{ (each } u_r \text{ is a 'key')}$$

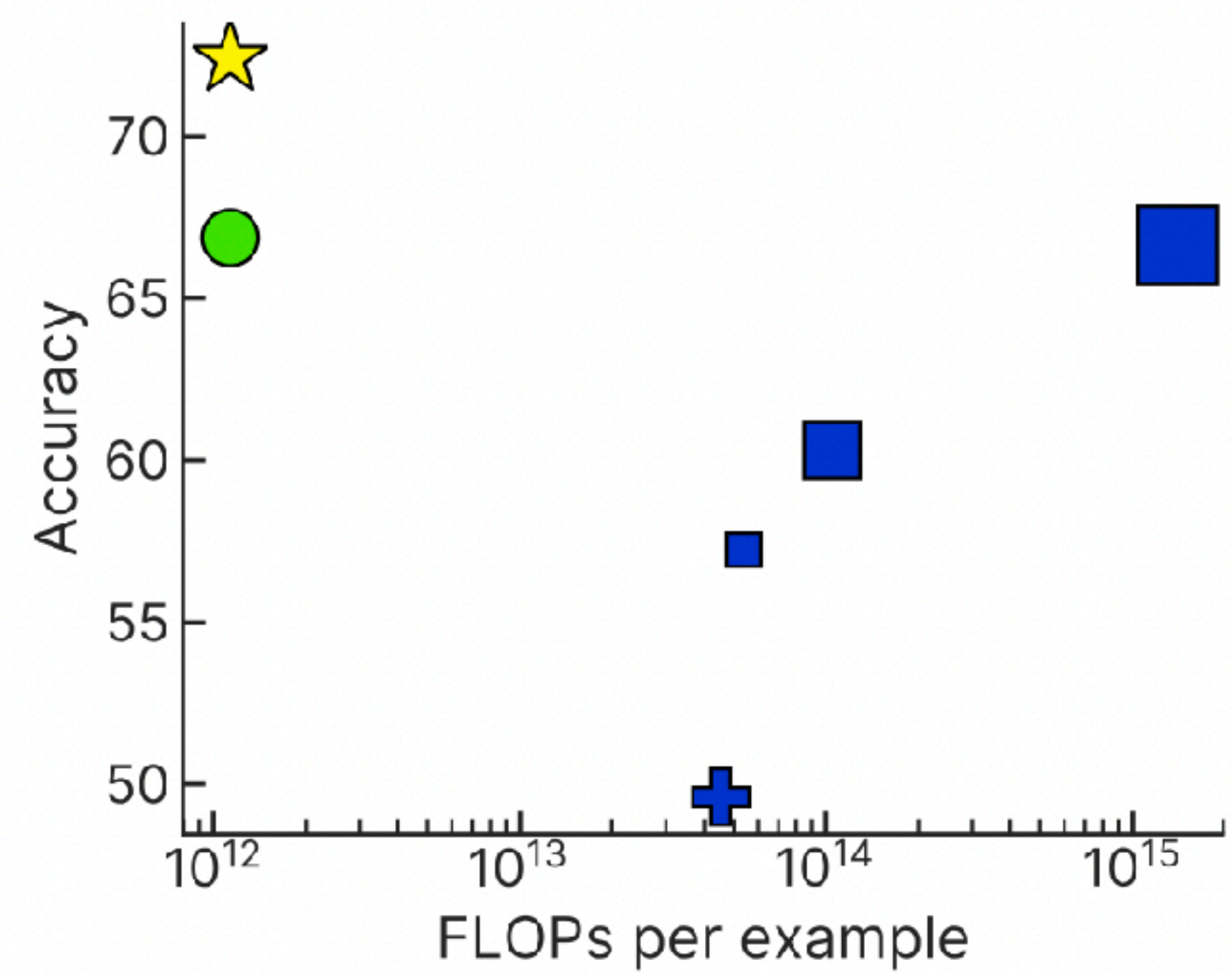
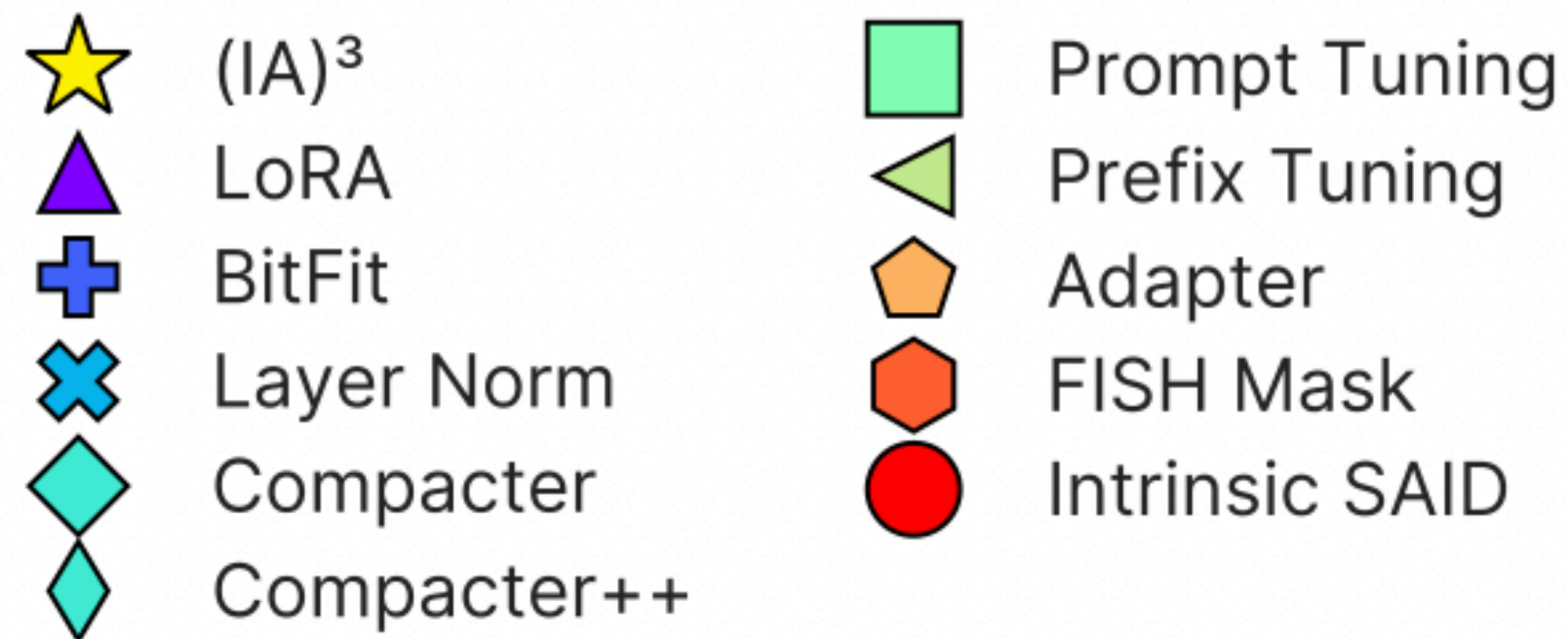
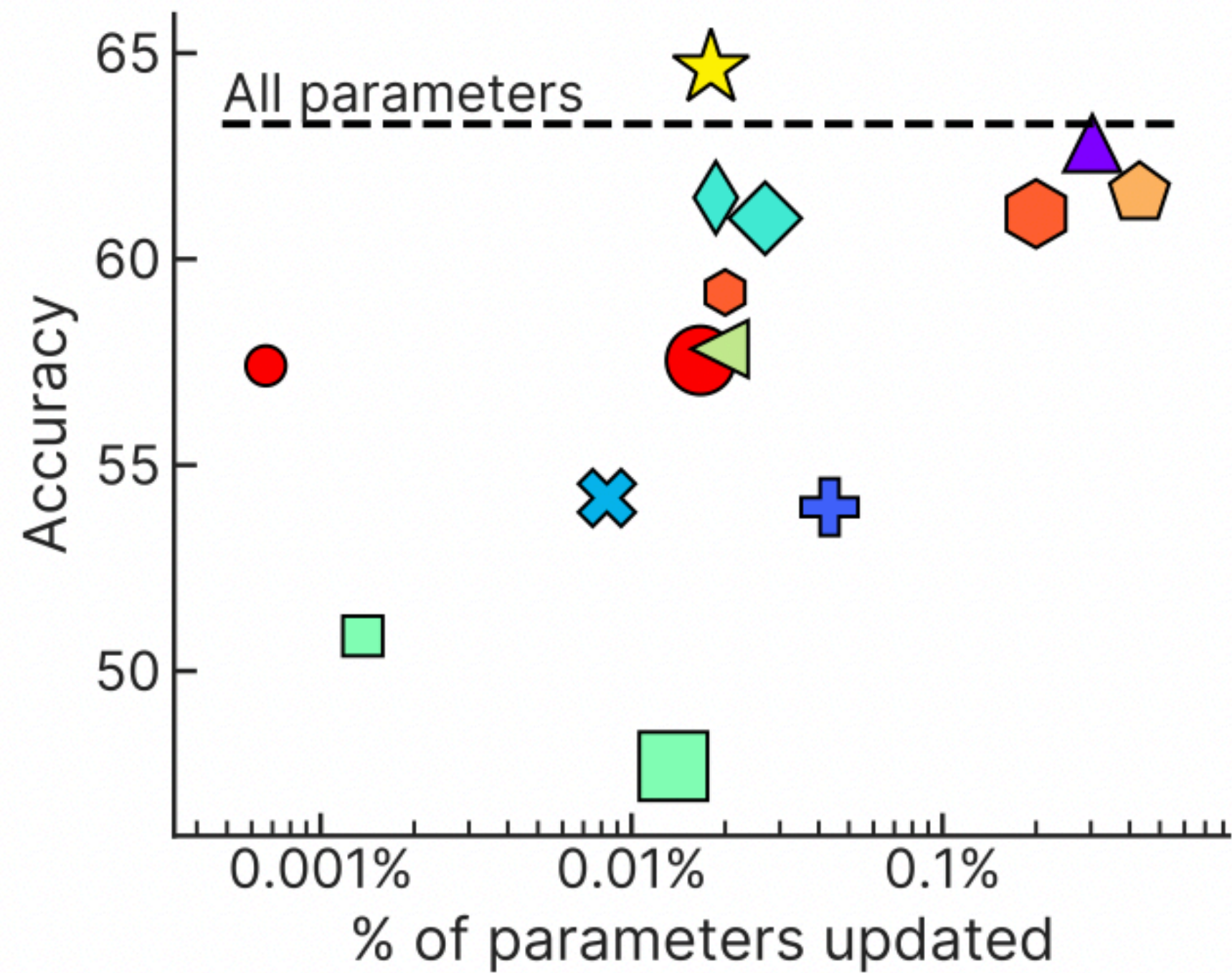
"A little bit" means **only add a few memories** → only make a **low-rank** change to W

$$\text{LoRA: } W_{ft} = W_0 + AB^T, \quad A, B \in \mathbb{R}^{d \times p} \quad p < d$$

pre-trained $d \times d$ weights (frozen)

new low-rank residual (fine-tuned)
 AB^T should be **zero-initialized** (how?)

(Many) other approaches to “lightweight” fine-tuning



When “few-shot” means ~20-70, lightweight fine-tuning (T-Few) can outperform in-context learning in **much** larger models!

T-Few; Lu, Tam, Muqeeth, et al. (2022)

You will compare fine-tuning and in-context learning in HW3!

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Striving for simplicity: autoregressive models

(recall GPT-3 from the black-box meta-learning lecture!)

What are some **downsides** of masked autoencoders?

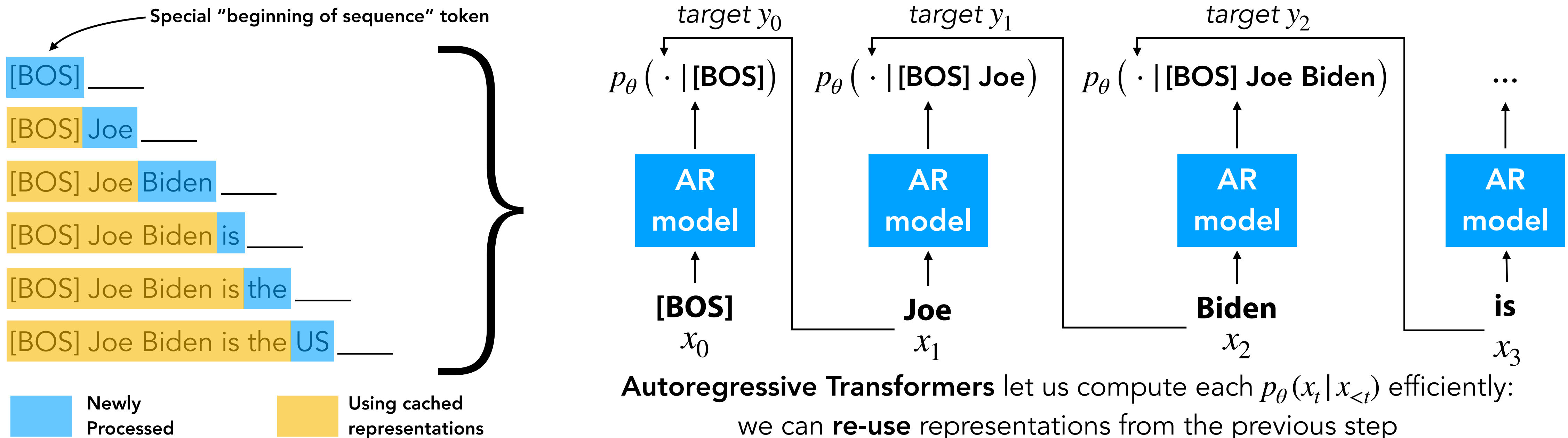
1. Need to pick **mask**
2. Only using ~15% of the example for training
3. Difficult to sample from

Instead of masking a **random subset**, what if we just *predict the next word/pixel/token*?



No need to pick a masking strategy; **mask every token!**

Simply learn $p_{\theta}(x_t | x_{<t})$, probability of the **next token** given the **previous tokens**



Autoregressive Transformers are *everywhere* these days

**Improving Language Understanding
by Generative Pre-Training**

Language Models are Unsupervised Multitask Learners

Language Models are Few-Shot Learners

**Megatron-LM: Training Multi-Billion Parameter Language Models Using
Model Parallelism**

OPT: Open Pre-trained Transformer Language Models

Announcing GPT-NeoX-20B

Announcing GPT-NeoX-20B, a 20 billion parameter model trained in collaboration with CoreWeave.

February 2, 2022 · Connor Leahy

As of February 9, 2022, GPT-NeoX-20B checkpoints are available for [download from The Eye](#) under **Apache 2.0**. More in-depth information on GPT-NeoX-20B can be found in the [associated technical report on arXiv](#).

Looking for a demo? Try GPT-NeoX-20B via CoreWeave and Anlatan's inference service, [GooseAI!](#)

...for vision too!
...and RL/decision-making!
...and vision + language!

Generative Pretraining from Pixels

Mark Che

**Decision Transformer: Reinforcement
Learning via Sequence Modeling**

**RT-1: ROBOTICS TRANSFORMER
FOR REAL-WORLD CONTROL AT SCALE**

¹ Anth
Chelse
Julian
Ryan
Yao Li
Jodilyn
Grecia
Clayton

**WebGPT: Browser-assisted question-answering with
human feedback**



28-04-2022

 **Flamingo: a Visual Language Model
for Few-Shot Learning**

Jean-Baptiste Alayrac^{*,‡}, Jeff Donahue^{*}, Pauline Luc^{*}, Antoine Miech^{*}, Iain Barr[†], Yana Hasson[†], Karel Lenc[†], Arthur Mensch[†], Katie Millican[†], Malcolm Reynolds[†], Roman Ring[†], Eliza Rutherford[†], Serkan Cabi, Tengda Han, Zhitao Gong, Sina Samangooei, Marianne Monteiro, Jacob Menick, Sebastian Borgeaud, Andrew Brock, Aida Nematzadeh, Sahand Sharifzadeh, Mikolaj Binkowski, Ricardo Barreira, Oriol Vinyals, Andrew Zisserman, Karen Simonyan^{*,‡}

^{*}Equal contributions, ordered alphabetically, [†]Equal contributions, ordered alphabetically, [‡]Equal senior contributions

Case study: Flamingo

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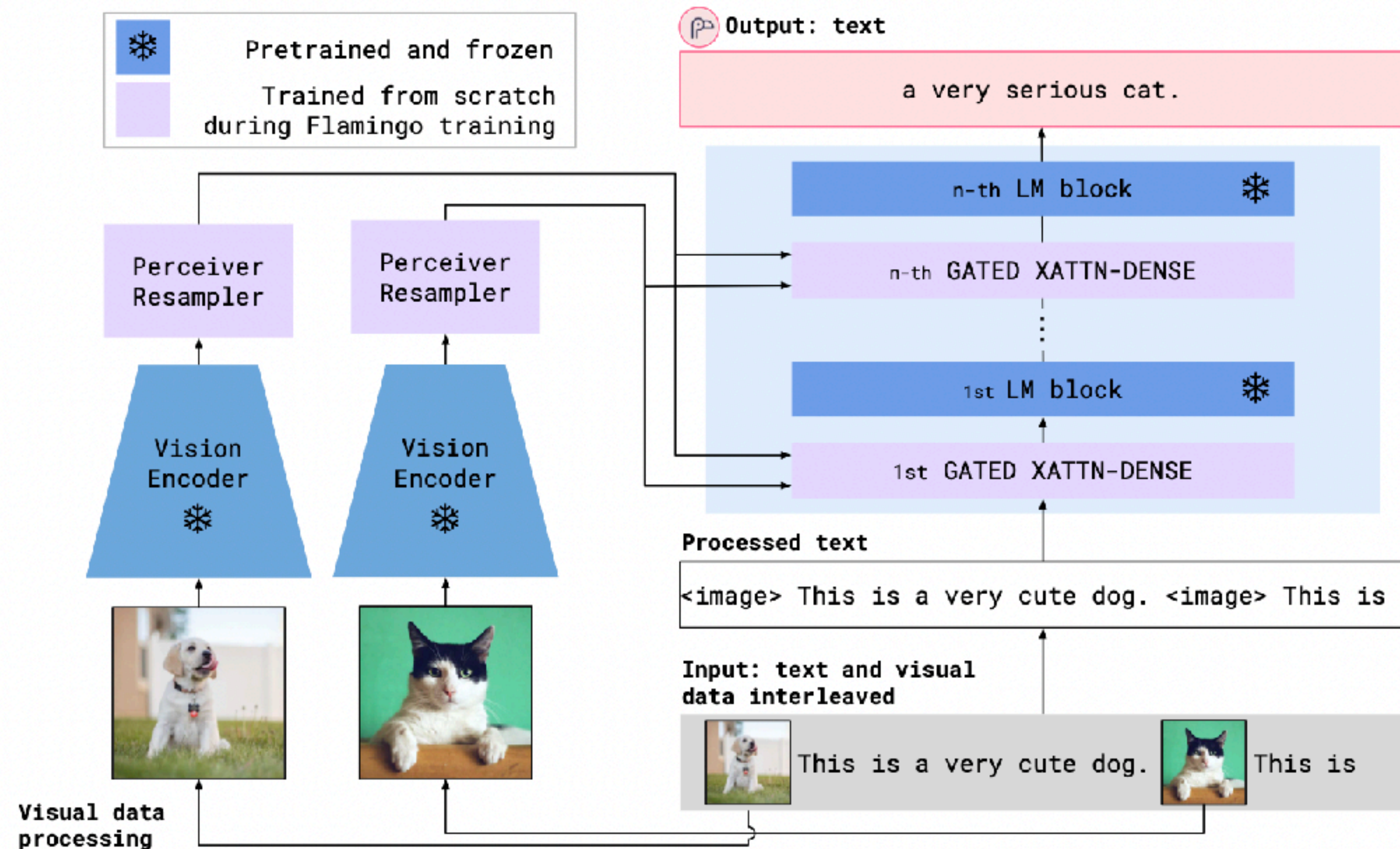
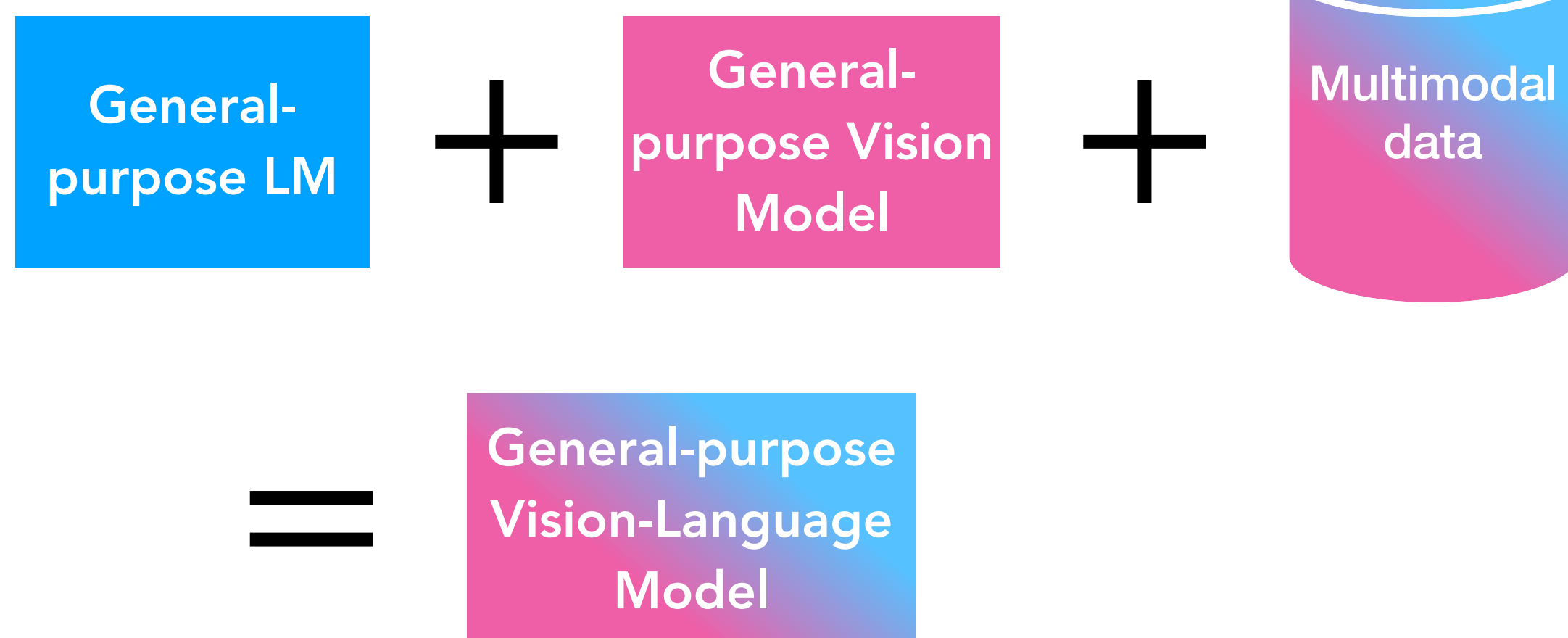
How would you build a multimodal autoregressive model? From scratch? (NO)

[so far] Fine-tuning to specialize:



Flamingo

Fine-tuning to combine models:

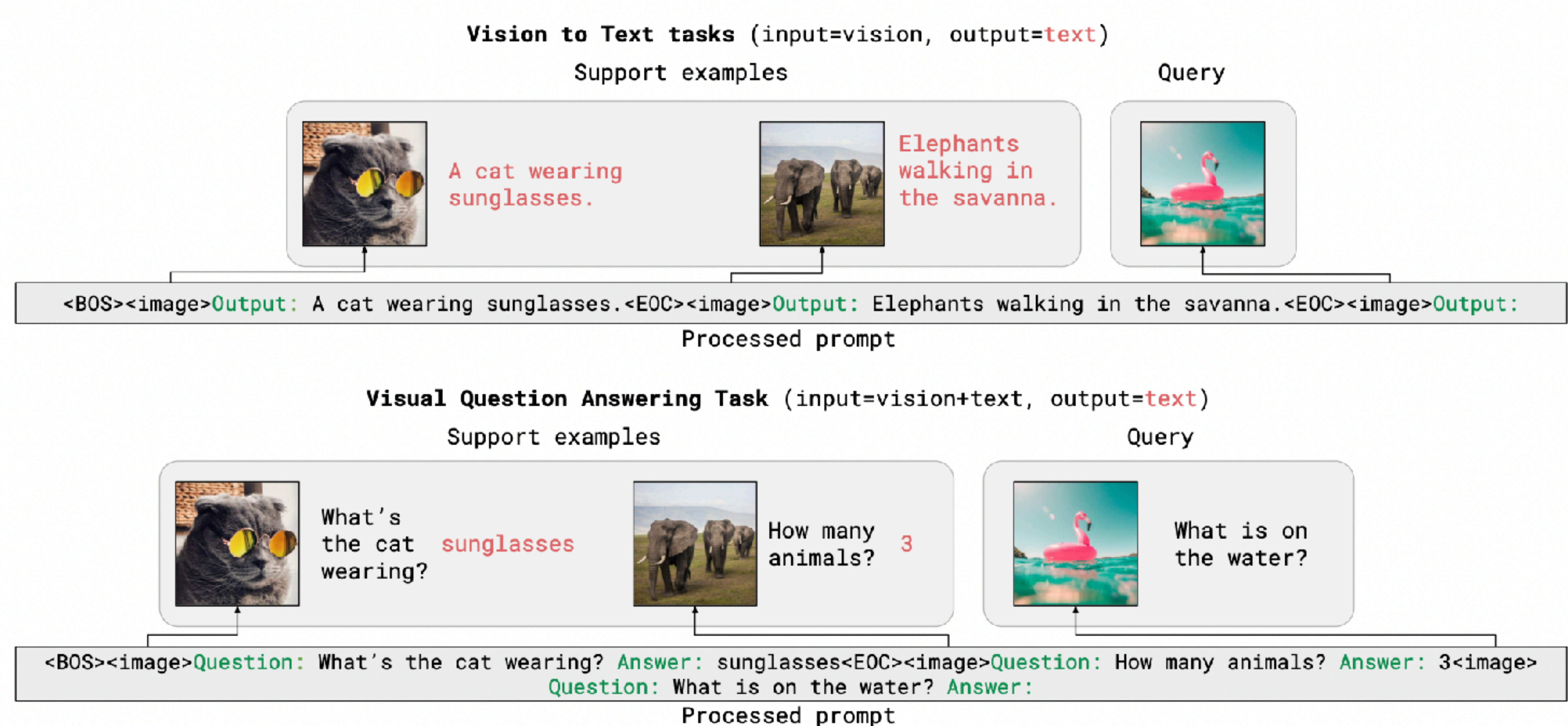


Case study: Flamingo

🦩 Flamingo: a Visual Language Model for Few-Shot Learning

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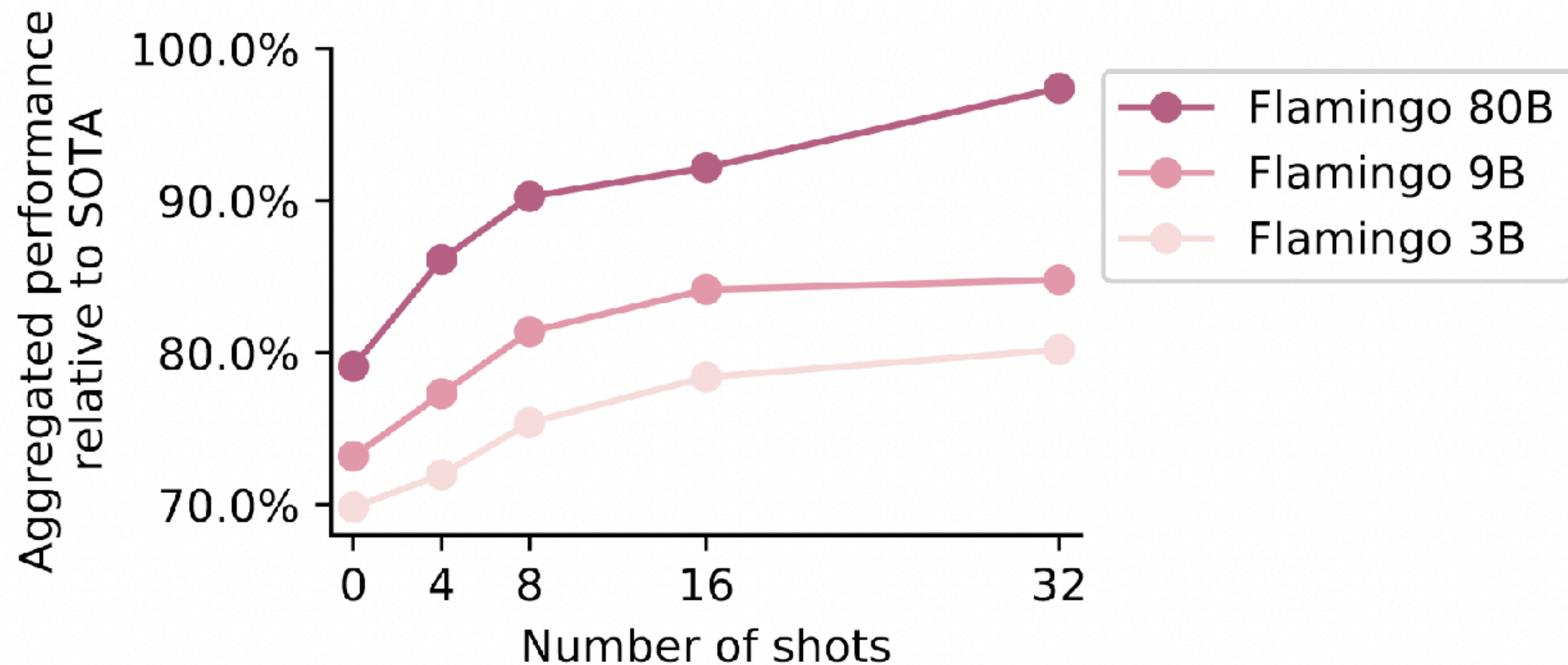
*In-context few-shot learning on sequences that freely mix **text** and **images!** Enables few-shot captioning, visual question-answering, etc.*

Case study: Flamingo

🦩 Flamingo: a Visual Language Model for Few-Shot Learning

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Few-shot Flamingo \approx Non-few-shot state of the art!

Are AR models really **different** from masked autoencoders?

General recipe for training masked autoencoder f_θ :

1. Choose **distance function** $d(\cdot, \cdot) \rightarrow \mathbb{R}$

2. For **train batch** examples x_i :

A. Sample $\tilde{x}_i, y_i \sim \text{mask}(x_i)$

B. Make prediction $\hat{y}_i = f_\theta(\tilde{x}_i)$

C. Compute loss $= d(y_i, \hat{y}_i)$

Masked autoencoder:

\tilde{x} :

Joe

<mask>

is

the

<mask>

President

y :

Biden

US

AR model:

\tilde{x} :

Joe

Biden

is

the

US

y :

President

**AR models are just masked AEs
with a special choice of `mask`**

Summary of today

1. *Intuition for autoencoders (AEs): “A good **representation** lets us **reconstruct** the input”*
2. ***Masked** AEs learn to restore a **partially-deleted** input & help avoid degeneracies in unmasked AEs*
3. ***State of the art** in pre-training for few-shot learning in **language & vision***
4. ***Autoregressive** models (e.g., GPT-3) are **special case** of masked AEs; give a generative model for free at some cost to fine-tuning performance*

Contrastive Learning vs AEs vs Masked AEs

Contrastive learning:

- + *Learns very high-quality representations*
- + *Don't need as large a model*
- *Need to select negatives carefully**
- *Generally needs larger batch size**
- *Cross-example dependencies can make implementation more difficult*

** new methods are addressing these downsides but are more difficult to interpret/analyze*

(Bottlenecked) Autoencoders:

- + *Simple to implement*
- + *No need to select pos/neg pairs; just $d(x, \hat{x})$*
- *Generally need a larger model*
- *Need to design a bottleneck*
- *(Comparatively) poor few-shot performance*
- *Not generally used in practice*

Masked autoencoders:

- + **Few-shot** performance as good or better than contrastive
- + **AR special case** gives generative model for free
- **Raw representations** (without fine-tuning) still can be lower quality than contrastive

Reminders

Project proposal due **TODAY!**

Homework 2 due **Wednesday**

Make sure you have set-up Azure!

(well **before** the HW deadline)